

CS133: Developing Programming Principles

Lecture 3 Programming Style, Boolean Expressions, If Statements

Documentation and style

- Make sure you use **meaningful** variable names.
 - classes, variables: noun phrases
 - methods: verb phrases
- Add comments to make your code easier to understand (i.e., use English)
- Add comments to your program to identify who wrote it, what it does, etc.

Commented example

```
import java.util.*;
/** Hello program
 * @author Student McStudentson
 * @version 2
 * Get the name of the user and output it along with a greeting.
 */
public class Example
{
    public static void main (String[] args)
    { // Set up keyboard input
        Scanner myScanner = new Scanner(System.in);

        // Input name
        System.out.println("Enter your first name: ");
        String name = myScanner.nextLine();

        System.out.println("Hello, " + name + "!");
    }
}
```

Programming style tips

- { and } should line up in the same column
 - DrJava does this for you! (<tab> key)
- Place one **instruction** per line.
- Use whitespace to separate code blocks
 - Briefly comment each code block
- Comment and format code as you program

if-else statements

- **Formal definition:** A statement which allows a program to choose an action depending on the value of a boolean expression.
- Example in plain English:
If the temperature is greater than zero it will rain. Otherwise, it will snow.

if-else statements continued

- Syntax:

```
if (Boolean_Expression)  
{  
    Statement_List_1;  
}  
else  
{  
    Statement_List_2;  
}
```

if-else statement example

- Example:

```
if (temperature > 0)
{
    System.out.println("It's raining.");
}
else
{
    System.out.println("It's snowing.");
}
```

Compound statements

- Put {} around multiple statements.
 - Around single statements too
- The result is a **compound statement** treated as a single statement.
- Most commonly used in **if-else** statements, as we had already seen, and loops.

Importance of { }

- Consider:

```
if (instruction.equals("QUIT"))  
    System.out.println("Game over");  
    System.out.println("The winner is " +  
        winner);
```

- What is printed when instruction is "QUIT"? When it is "CONTINUE"?

Importance of { } continued

- Consider:

```
if (numGuesses < maxGuesses)  
    if (guess == actualNum)  
        System.out.println("Correct");  
    else  
        System.out.println("Out of guesses.");
```

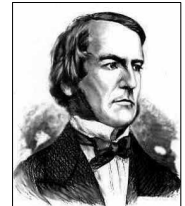
- What is displayed when guess is correct? When it is wrong? Guesses remaining?

Importance of { } continued

- The outcome of code can be significantly different than intended depending on the absence or presence of braces.
- Be sure to trace code as written, **not** as intended.
- **General Rule:** use braces in all **if** statements, even if only one statement within body of **if** statement

Boolean expressions

- Must give a true or false value when evaluated.
Recall a boolean variable can be either **true** or **false**.
- Named after George Boole (1815-1864), inventor of Boolean algebra (using AND, NOT, OR with true/false values).



Boolean expressions

- either **true** or **false**.

Math notation	Name	Java notation	Java example
=	Equal to	==	<code>balance == 0</code>
≠	Not equal to	!=	<code>income != tax</code>
>	Greater than	>	<code>expenses > income</code>
≥	Greater than or equal to	>=	<code>points >= 60</code>
<	Less than	<	<code>pressure < max</code>
≤	Less than or equal to	<=	<code>expenses <= income</code>

From p. 135 of text

Logical operators

- Used to combine boolean expressions

Name	Java notation	Java example
AND	<code>&&</code>	<code>stoveOn == true && stoveHot == true</code>
OR	<code> </code>	<code>height < 10 height > 20</code>
NOT	<code>!</code>	<code>!(myString.length() <= 5)</code>

Using AND and OR

- **English example:**

If the difference between the number of apples and oranges is at most 3, output, "Close". Otherwise, output, "Far".

Using AND and OR continued

```
int numApples, numOranges;
if ((numApples - numOranges <= 3
    && numApples - numOranges >= 0)
    ||
    (numOranges - numApples <= 3
    && numOranges - numApples >= 0))
{
    System.out.println("Close");
} else {
    System.out.println("Far");
}
```


Testing for equality

- When comparing primitive values, use `==`.
- When comparing objects, use the `equals` method (usually).
- `Strings` also have an `equalsIgnoreCase` method
- Generally, do not use `==` when comparing objects (like `Strings`).
 - The meaning of `==` is different for objects.

Comparing `Strings`

- Compare `Strings` with `equals(otherString)` and `equalsIgnoreCase(otherString)`.
- Example:

```
String first = myScanner.nextLine();
String second = myScanner.nextLine();
if (first.equals(second))
{
    System.out.println("The two strings are identical.");
}
else
{
    System.out.println("The two strings are different.");
}
```

Other forms of **if-else** statements

- **No else part**

Use if you want some code to be executed only if a condition is true. Same as having an empty **else** statement.

Example:

```
if (temperature > 32)
{
    System.out.println("It's hot");
    System.out.println("I'm melting!");
}
```

Nested statements

- We can put statements inside each other.
- There is no limit to how many times this can be done.

Nested statements continued

```
if (numGuesses < maxGuesses) {  
    if (guess == actualNum)  
    {  
        System.out.println("Correct");  
    } else {  
        System.out.println("Wrong");  
    }  
} else {  
    System.out.println("Out of guesses.");  
}
```

Multibranch statements

- We can have more than two choices in an **if-else** statement.
- Exactly one branch will be chosen.

Multibranch statements continued

- Example:

```
if (grade == 'A') {
    System.out.println("Excellent!");
} else if (grade == 'B') {
    System.out.println("Good");
} else if (grade == 'C') {
    System.out.println("Passed");
} else if (grade == 'D') {
    System.out.println("Passed");
} else if (grade == 'F') {
    System.out.println("Failed");
}
```

Multibranch statements continued

- Example, rewritten:

```
if (grade == 'A') {
    System.out.println("Excellent!");
} else if (grade == 'B') {
    System.out.println("Good");
} else if (grade == 'F') {
    System.out.println("Failed");
} else {
    System.out.println("Passed");
}
```



```
ERROR: undefined
OFFENDING COMMAND:

STACK:
```