## University of Waterloo CS240E, Winter 2023 Programming Assignment 1

Due Date: Wednesday, February 8, 2023, at 5pm

Be sure to read the assignment guidelines (http://www.student.cs.uwaterloo.ca/~cs240e/w23/guidelines/guidelines.pdf).

**Grace period:** submissions made before 11:59PM on Feb. 8, will be accepted without penalty. Please note that submissions made after 11:59PM **will not be graded** and may only be reviewed for feedback.

## Question 1 [20 marks]

Implement a variant of a priority queue that supports both deleteMin and deleteMax in  $O(\log n)$  time, where n is the number of items stored. Thus, your class MinMaxPQ must have the following methods:

- void insert(int p) inserts an item with key p.
- int deleteMin() returns the key of the item that had the minimum key of all stored items. It also removes that item.
- int deleteMax() returns the key of the item that had the maximum key of all stored items. It also removes that item.

Note that keys may occur repeatedly. To support these operations, you should implement a min-max-heap. This is a tree that has the structural property of a binary heap (hence can be stored in an array), but the order-property is different:

- For any node x on level  $2, 4, 6, \ldots$ :  $key(parent(parent(x))) \le key(x) \le key(parent(x))$
- For any node x on level  $3, 5, \ldots$ :  $key(parent(x)) \le key(x) \le key(parent(parent(x)))$
- For any node x on level 1 (i.e. a child of the root):  $key(parent(x)) \leq key(x)$

Figuring out the details of how to implement the operations is part of your assignment. All of insert, deleteMin, deleteMax must take  $O(\log n)$  time, where n is the current size in the array.

For testing purposes, your class additionally must support the following operations, which should take constant time:

- constructor and destructor for MinMaxPQ,
- int size() returns the current size,

• int priorityAt(int i) returns the key of the item that would be stored at A[i] if the heap were stored in an array in level-order. For example priorityAt(0) returns the key at the root.

Submit: A file MinMaxPQ.cpp which contains the source code of all your classes. The provided file gives a stub. File MinMaxPQ.cpp should not have a main-routine, or it should be surrounded by an #ifndef TESTING as done in the stub.

Submit your solution to Marmoset. Do not submit a header file. Marmoset will be set up to translate your program with g++ -std=c++17.

For this assignment, you are *allowed* to use **vector** from the STL. You must not have memory leaks.