

CS 341: ALGORITHMS

Lecture 6: greedy algorithms II
Readings: see website

Trevor Brown
<https://student.cs.uwaterloo.ca/~cs341>
trevor.brown@uwaterloo.ca

1

OPTIMALITY PROOF

for greedy interval selection

2

Goal: choose **as many** disjoint intervals as possible, (i.e., without any overlap)

Algorithm: Sort the intervals in increasing order of **finishing times**. At any stage, choose the **earliest finishing** interval that is disjoint from all previously chosen intervals (i.e., the local evaluation criterion is f_i).

3

PROVING OPTIMALITY

- Consider an input $A[1..n]$
- Let G be the greedy solution
- Let O be an optimal solution
- "Greedy stays ahead" argument
 - Intuition: out of a given set of intervals, greedy picks **as many as optimal**

4

VISUAL EXAMPLE

Input

G

O

How to compare G and O? **Imagine reordering O to match G!**

5

CRUCIAL: We are **NOT** assuming the optimal **algorithm** uses the same sort order!

We are merely **imagining reordering** the intervals chosen by the optimal algorithm so we can easily **compare their finish times** to intervals in **G**

6

REORDERING O BY INCREASING FINISH TIME

Now O' and G are both ordered by increasing finish time
 This ordering helps us leverage what we know about G in our comparison with O' .
 Argue for a prefix of the intervals sorted this way, G chooses **as many as O'**

7

COMPARING O' WITH G

Looks like $f(G_1) \leq f(O'_1)$ and $f(G_2) \leq f(O'_2)$... Is $f(G_i) \leq f(O'_i)$ for all i ?
If this trend holds in general, then **out of the intervals with finish time $\leq f(O'_i)$**
 G chooses **as many** intervals as O' !

8

PROVING **LEMMA**: $f(G_i) \leq f(O'_i)$ FOR ALL i

Base case: $f(G_1) \leq f(O'_1)$ since G chooses the interval with the earliest finish time first.

9

PROVING **LEMMA**: $f(G_i) \leq f(O'_i)$ FOR ALL i

Inductive step: assume $f(G_{i-1}) \leq f(O'_{i-1})$. Show $f(G_i) \leq f(O'_i)$.

- Since O' is feasible, $f(O'_{i-1}) \leq s(O'_i)$
- So $f(G_{i-1}) \leq s(O'_i)$
- So G can choose O'_i if it has the smallest finish time
- **So $f(G_i) \leq f(O'_i)$**

10

USING THIS LEMMA

- Suppose $|O'| > |G|$ to obtain a contradiction
 - So if G chooses k intervals, O' chooses at least $k + 1$
- By the lemma, $f(G_k) \leq f(O'_k)$
- Since O' is feasible, $f(O'_k) \leq s(O'_{k+1})$
- **But then G can, and would, pick O'_{k+1} .**
- **Contradiction!**

11

A DIFFERENT PROOF

"Slick" ad-hoc approaches are sometimes possible...

12

Let $F = \{f_1, \dots, f_k\}$ be the finishing times of the intervals in X

No interval finishes strictly to the left

greedy A_{i_1} A_{i_2} ... A_{i_k} No interval starts strictly to the right

No interval is strictly between these points!

Would be chosen by greedy! (contradiction)

So, in addition to the intervals in X , only the following types of intervals are possible

- Contains f_{i_1}
- Contains f_{i_2}
- Contains f_{i_k} and f_{i_k}

Thus, every interval contains some finishing time in F

And, two intervals in O cannot contain the same element of F

So, there must be as many finishing times in F as there are intervals in O . QED

13

KNAPSACK PROBLEMS

14

Problem 4.4

Knapsack

Instance: Profits $P = [p_1, \dots, p_n]$; weights $W = [w_1, \dots, w_n]$; and a capacity M . These are all positive integers.

Feasible solution: An n -tuple $X = [x_1, \dots, x_n]$ where $\sum_{i=1}^n w_i x_i \leq M$.

Gotta respect the weight limit M ...

15

Problem 4.4

Knapsack

Instance: Profits $P = [p_1, \dots, p_n]$; weights $W = [w_1, \dots, w_n]$; and a capacity M . These are all positive integers.

Feasible solution: An n -tuple $X = [x_1, \dots, x_n]$ where $\sum_{i=1}^n w_i x_i \leq M$.

In the 0-1 Knapsack problem (often denoted just as Knapsack), we require that $x_i \in \{0, 1\}$, $1 \leq i \leq n$.

In the Rational Knapsack problem, we require that $x_i \in \mathbb{Q}$ and $0 \leq x_i \leq 1$, $1 \leq i \leq n$.

Find: A feasible solution X that maximizes $\sum_{i=1}^n p_i x_i$.

- 0-1 Knapsack:** NP-Hard. Probably requires exponential time to solve...
- Rational knapsack:** Can be solved in polynomial time by a greedy alg!

Let's discuss this now... other one later

16

POSSIBLE GREEDY STRATEGIES FOR KNAPSACK PROBLEMS

- Strategy 1:** consider items in **decreasing** order of **profit** (i.e., we maximize the local evaluation criterion p_i)
- Let's try an example input
 - Profits $P = [20, 50, 100]$
 - Weights $W = [10, 20, 10]$
 - Weight limit $M = 10$
- Algorithm selects last item for 100 profit
 - Looks optimal in this example

17

POSSIBLE GREEDY STRATEGIES FOR KNAPSACK PROBLEMS

- Strategy 1:** consider items in **decreasing** order of **profit** (i.e., we maximize the local evaluation criterion p_i)
- How about a **second** example input
 - Profits $P = [20, 50, 100]$
 - Weights $W = [10, 20, 10]$
 - Weight limit $M = 10$
- Algorithm selects last item for 10 profit
 - Not optimal!**

18

POSSIBLE GREEDY STRATEGIES FOR KNAPSACK PROBLEMS

- **Strategy 2:** consider items in **increasing** order of **weight** (i.e., we minimize the local evaluation criterion w_i)
- **Counterexample**
 - Profits $P = [20,50,100]$
 - Weights $W = [10,20,100]$
 - Weight limit $M = 10$
- Algorithm selects first item for 20 profit
 - It **could** select half of second item, for 25 profit!

19

POSSIBLE GREEDY STRATEGIES FOR KNAPSACK PROBLEMS

- **Strategy 3:** consider items in **decreasing** order of **profit divided by weight** (i.e., we maximize local evaluation criterion p_i/w_i)
- Let's try our first example input
 - Profits $P = [20,50,100]$
 - Weights $W = [10,20,10]$
 - Weight limit $M = 10$
- Profit divided by weight
 - $P/W = [2,2.5,10]$
- Algorithm selects last item for 100 profit (optimal)

20

POSSIBLE GREEDY STRATEGIES FOR KNAPSACK PROBLEMS

- **Strategy 3:** consider items in **decreasing** order of **profit divided by weight** (i.e., we maximize local evaluation criterion p_i/w_i)
- Let's try our second example input
 - Profits $P = [20,50,100]$
 - Weights $W = [10,20,100]$
 - Weight limit $M = 10$
- Profit divided by weight
 - $P/W = [2,2.5,1]$
- Algorithm selects second item for 25 profit (optimal)

If turns out strategy #3 is optimal...

21

```

1 Preprocess(A[1..n], M) // A[i] = (p_i, w_i)
2 sort A by decreasing profit divided by weight
3 let p[1..n] be the profits in A
4 let w[1..n] be the weights in A
5 return GreedyRationalKnapsack(p, w, M)
6
7 GreedyRationalKnapsack(p[1..n], w[1..n], M)
8 X = [0, ..., 0]
9 weight = 0
10
11 for i = 1..n
12   if weight + w[i] > M then
13     X[i] = (M - weight) / w[i]
14     break
15   else
16     X[i] = 1
17     weight = weight + w[i]
18
19 return X
    
```

Annotations:

- No items are chosen yet
- Current weight of knapsack
- For all items
- If we cannot fit the entire item
- Put in as much of the item as you can, to exactly fill the knapsack
- Otherwise take the entire item
- Either $X=(1,1,1,0,0,0)$ or $X=(1,1,0,0,0,0)$ where $x_i \in (0,1)$

22

```

1 Preprocess(A[1..n], M) // A[i] = (p_i, w_i)
2 sort A by decreasing profit divided by weight
3 let p[1..n] be the profits in A
4 let w[1..n] be the weights in A
5 return GreedyRationalKnapsack(p, w, M)
6
7 GreedyRationalKnapsack(p[1..n], w[1..n], M)
8 X = [0, ..., 0]
9 weight = 0
10
11 for i = 1..n
12   if weight + w[i] > M then
13     X[i] = (M - weight) / w[i]
14     break
15   else
16     X[i] = 1
17     weight = weight + w[i]
18
19 return X
    
```

Annotations:

- Running time complexity?
- Can do preprocessing in $\Theta(n \log n)$
- Create array in $\Theta(n)$ time
- $\Theta(n)$ iterations each doing $\Theta(1)$ work.
- Total $\Theta(n \log n)$ (or $\Theta(n)$ if input is already sorted)

23

INFORMAL FEASIBILITY ARGUMENT

(SHOULD BE GOOD ENOUGH TO SHOW FEASIBILITY ON ASSESSMENTS)

- **Feasibility:** all x_i are in $[0, 1]$ and total weight is $\leq M$
- Either *everything* fits in the knapsack, or:
- When we exit the loop, **weight is exactly M**
- Every time we write to x_i it's either 0, 1 or $(M - \text{weight})/w_i$ where $\text{weight} + w[i] > M$
 - Rearranging the latter we get $(M - \text{weight})/w_i < 1$
- And $\text{weight} \leq M$, so $(M - \text{weight})/w_i \geq 0$
- **So, we have $x_i \in [0, 1]$**

```

11 for i = 1..n
12   if weight + w[i] > M then
13     X[i] = (M - weight) / w[i]
14     break
15   else
16     X[i] = 1
17     weight = weight + w[i]
    
```

24

MINOR MODIFICATION TO FACILITATE FORMAL PROOF

```

1 GreedyRationalKnapsack(p[1..n], w[1..n], M)
2 X = [0, ..., 0]
3 weight = 0
4
5 for i = 1..n
6   if weight + w[i] > M then
7     X[i] = (M - weight) / w[i]
8     weight = M
9     break
10  else
11    X[i] = 1
12    weight = weight + w[i]
13
14 return X
    
```

Optional slide, just for your notes

Does NOT change behaviour of the algorithm at all!

25

FORMAL FEASIBILITY ARG

```

5 for i = 1..n
6   if weight + w[i] > M then
7     X[i] = (M - weight) / w[i]
8     weight = M
9     break
10  else
11    X[i] = 1
12    weight = weight + w[i]
    
```

- Loop invariant: $\forall_i : x_i \in [0,1]$ and $weight = \sum_{i=1}^n w_i x_i \leq M$
- Base case. Initially $weight = 0$ and $\forall_i : x_i = 0$.
 - So $0 = weight = \sum_{i=1}^n w_i \cdot 0 = \sum_{i=1}^n w_i x_i \leq M$
- Inductive step.
 - Suppose invariant holds at start of iteration i
 - Let $weight', x'_i$ denote values of $weight, x_i$ at end of iteration i
 - Prove invariant holds at end of iteration i
 - i.e., $\forall_i : x'_i \in [0,1]$ and $weight' = \sum_{i=1}^n w_i x'_i \leq M$

Optional slide, just for your notes

26

FORMAL FEASIBILITY ARG

```

5 for i = 1..n
6   if weight + w[i] > M then
7     X[i] = (M - weight) / w[i]
8     weight = M
9     break
10  else
11    X[i] = 1
12    weight = weight + w[i]
    
```

- WTP: $\forall_i : x'_i \in [0,1]$ and $weight' = \sum_{i=1}^n w_i x'_i \leq M$
- Case 1: $weight + w_i \leq M$
 - $x'_i = 1$ which is in $[0,1]$ (by line 11)
 - $weight' = weight + w_i$ (by line 12) and **this is $\leq M$** by the case
 - $weight' = \sum_{k=1}^n x_k w_k + w_i$ (by invariant)
 - $weight' = \sum_{k=1}^n x_k w_k + x'_i w_i$ (since $x'_i = 1$)
 - And $x'_k = x_k$ for all $k \neq i$ and $x_i = 0$ so $\sum_{k=1}^n x'_k w_k = x'_i w_i + \sum_{k=1}^n x_k w_k$
 - Rearrange to get $\sum_{k=1}^n x_k w_k = (\sum_{k=1}^n x'_k w_k - x'_i w_i)$
 - So $weight' = (\sum_{k=1}^n x'_k w_k - x'_i w_i) + x'_i w_i = \sum_{k=1}^n x'_k w_k$

Optional slide, just for your notes

27

FORMAL FEASIBILITY ARG


```

5 for i = 1..n
6   if weight + w[i] > M then
7     X[i] = (M - weight) / w[i]
8     weight = M
9     break
10  else
11    X[i] = 1
12    weight = weight + w[i]
    
```



- WTP: $\forall_i : x'_i \in [0,1]$ and $weight' = \sum_{i=1}^n w_i x'_i \leq M$
- Case 2: $weight + w_i > M$
 - We have $w_i > M - weight$ and $M - weight \geq 0$ (by case) (by invariant)
 - So $0 \leq \frac{M-weight}{w_i} < 1$ which means $x'_i \in [0,1]$
 - $weight' = M = weight + (M - weight)$ (by line 8)
 - $weight' = \sum_{k=1}^n x_k w_k + (M - weight)$ (by invariant)
 - But $x'_k = x_k$ for all $k \neq i$ and $x_i = 0$ so $\sum_{k=1}^n x'_k w_k = x'_i w_i + \sum_{k=1}^n x_k w_k$
 - Rearrange to get $\sum_{k=1}^n x_k w_k = (\sum_{k=1}^n x'_k w_k - x'_i w_i)$
 - So $weight' = (\sum_{k=1}^n x'_k w_k - x'_i w_i) + (M - weight)$
 - And $M - weight = x'_i w_i$, so $weight' = \sum_{k=1}^n x'_k w_k$

Optional slide, just for your notes

28



TRADE OFFER

i receive:  you receive: 

My Pocket

EXCHANGE ARGUMENT for proving optimality

29

OPTIMALITY – AN EXCHANGE ARGUMENT

For simplicity, assume that the profit / weight ratios are all distinct, so

$$\frac{p_1}{w_1} > \frac{p_2}{w_2} > \dots > \frac{p_n}{w_n}$$

Suppose the greedy solution is $X = (x_1, \dots, x_n)$ and the optimal solution is $Y = (y_1, \dots, y_n)$.

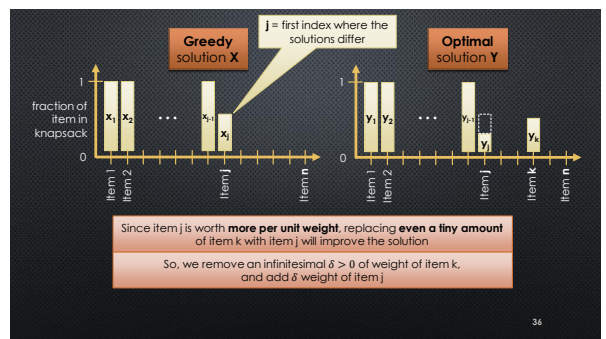
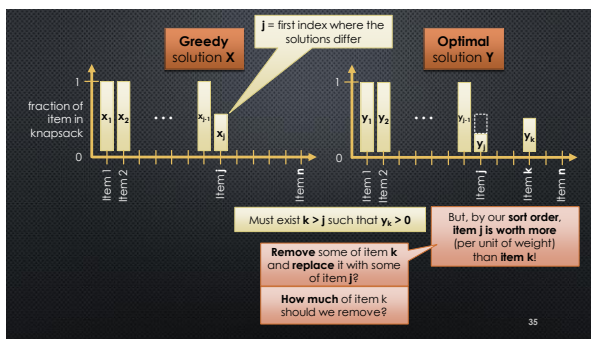
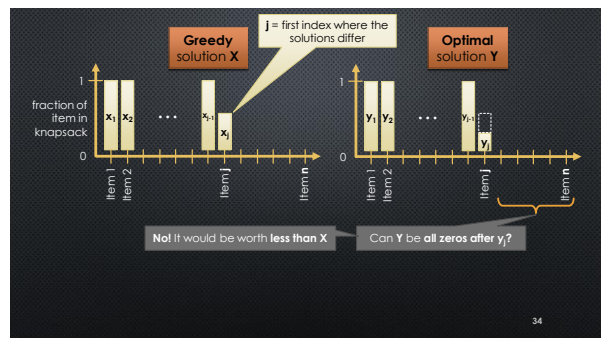
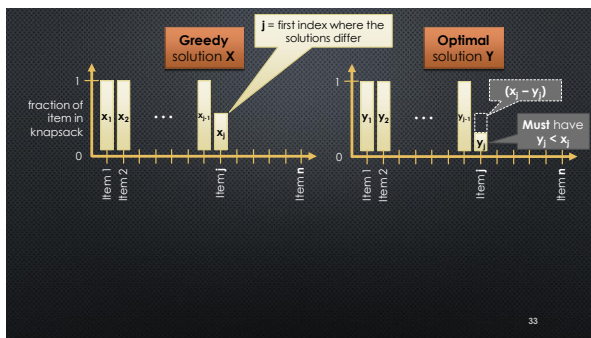
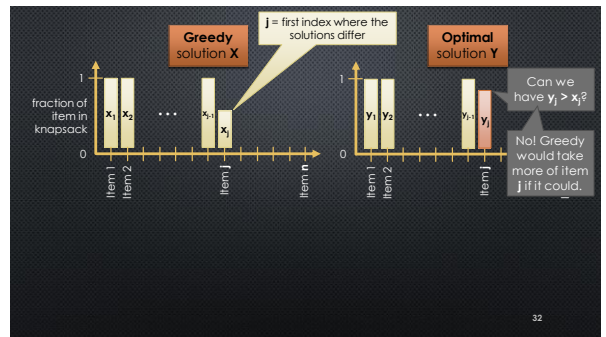
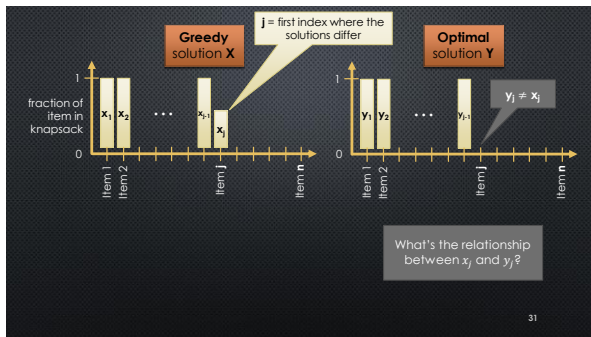
We will prove that $X = Y$, i.e., $x_j = y_j$ for $j = 1, \dots, n$. Therefore there is a unique optimal solution and it is equal to the greedy solution.

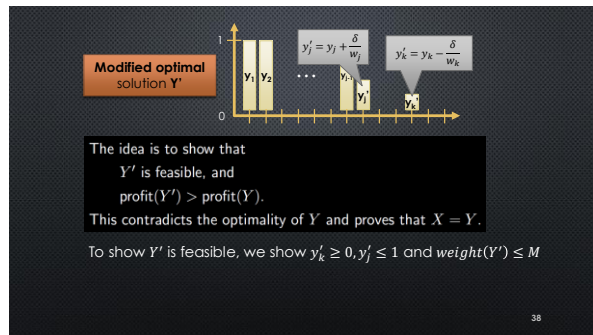
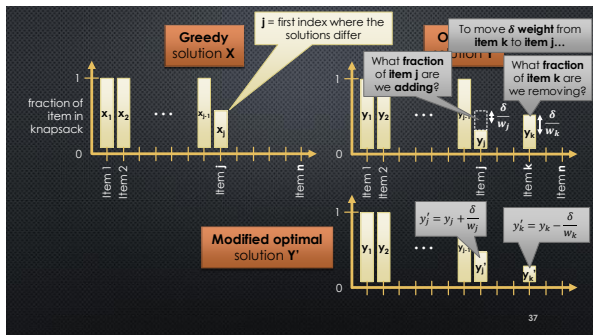
Suppose $X \neq Y$. To obtain a contradiction

Pick the smallest integer j such that $x_j \neq y_j$.

X and Y are identical up to x_j and y_j , respectively

30





FEASIBILITY OF Y'

- To show Y' is feasible, we show $y'_k \geq 0, y'_j \leq 1$ and $weight(Y') \leq M$
- Let's show $y'_k \geq 0$
 - By definition, $y'_k = y_k - \frac{\delta}{w_k}$
 - So, $y'_k \geq 0$ iff $y_k - \frac{\delta}{w_k} \geq 0$ iff $\delta \leq y_k w_k$
 - And we know y_k and w_k are both **positive**
 - So, this constrains δ to be smaller than this **positive number**
 - Therefore, it is possible to choose positive δ s.t. $y'_k \geq 0$

Existence proof, but a non-constructive one

FEASIBILITY OF Y'

- To show Y' is feasible, we show $y'_k \geq 0, y'_j \leq 1$ and $weight(Y') \leq M$
- Now let's show $y'_j \leq 1$
 - By definition, $y'_j = y_j + \frac{\delta}{w_j}$
 - So, $y'_j \leq 1$ iff $y_j + \frac{\delta}{w_j} \leq 1$ iff $\delta \leq (1 - y_j)w_j$
 - Recall $y_j < x_j$, so $y_j < 1$, which means $(1 - y_j) > 0$
 - So, this constrains δ to be smaller than some **positive number**

FEASIBILITY OF Y'

- Finally, we show $weight(Y') \leq M$

- Recall changes to get Y' from Y
 - We move δ weight from item k to item j
 - This does not change the total weight!
- So $weight(Y') = weight(Y) \leq M$
- Therefore, Y' is **feasible!**

SUPERIORITY OF Y'

- Finally we compute $profit(Y')$
- $profit(Y') = profit(Y) + \frac{\delta}{w_j} p_j - \frac{\delta}{w_k} p_k$
- $= profit(Y) + \delta \left(\frac{p_j}{w_j} - \frac{p_k}{w_k} \right)$
- Since j is before k , and we consider items with more profit per unit weight first, we have $\frac{p_j}{w_j} > \frac{p_k}{w_k}$
- So, if $\delta > 0$ then $\delta \left(\frac{p_j}{w_j} - \frac{p_k}{w_k} \right) > 0$
- Since we can choose $\delta > 0$, we have $profit(Y') > profit(Y)$.

Contradicts optimality of Y! So assumption X = Y is bad. Therefore, X is optimal.

Covering the next 9 slides is homework!

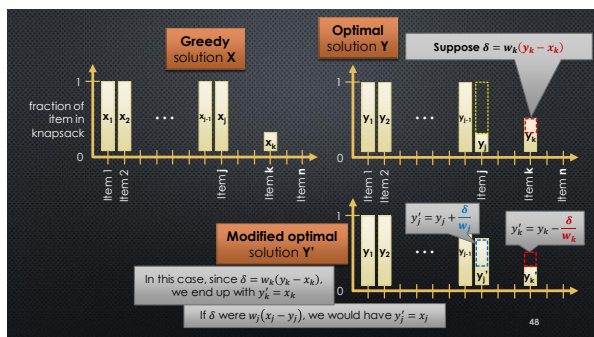
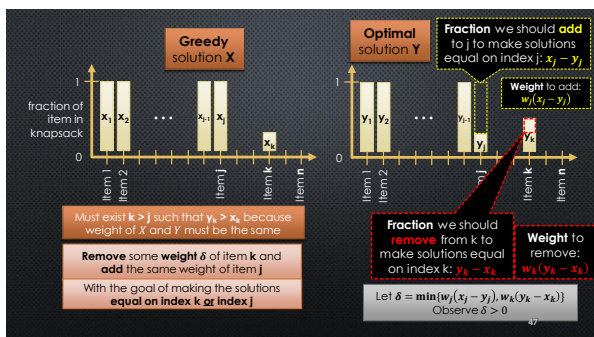
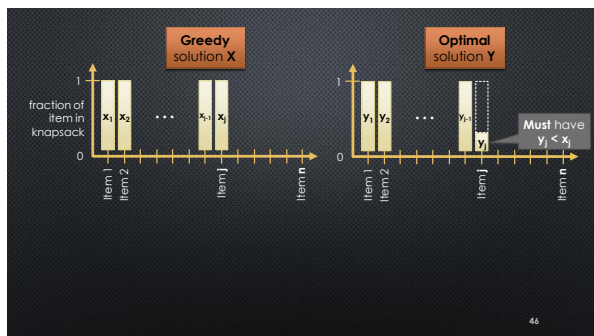
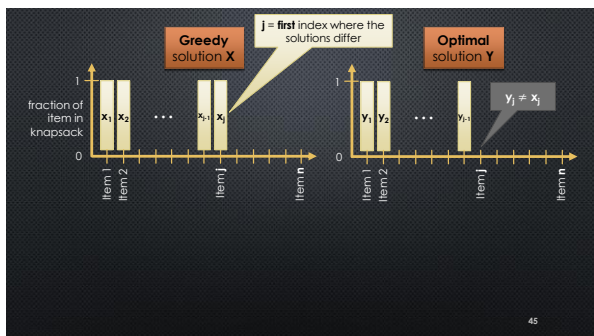
WHAT IF ELEMENTS DON'T HAVE DISTINCT PROFIT/WEIGHT RATIOS?

43

OPTIMALITY PROOF WITHOUT DISTINCTNESS

- There may be many optimal solutions
- Key idea:** Let Y be an optimal solution that **matches X on a maximal number of indices**
- Observe:** if X is really optimal, then $Y = X$
- Suppose not for contra
 - We will modify Y , preserving its optimality, but making it match X on **one more index** (a contradiction!)

44



Modified optimal solution Y'

To show Y' is feasible, we show $weight(Y') \leq M$ and $y'_k \geq 0, y'_j \leq 1$

Weight We move δ weight from item k to item j
This does not change the total weight!
So $weight(Y') = weight(Y) = M$

49

FEASIBILITY OF Y'

- Showing $y'_k \geq 0$
 - By definition, $y'_k = y_k - \frac{\delta}{w_k} \geq 0$ iff $\delta \leq y_k w_k$
 - But δ is the **minimum** of $w_j(x_j - y_j)$ and $w_k(y_k - x_k) \leq w_k y_k$
 - And $w_k(y_k - x_k) \leq w_k y_k$ so $\delta \leq y_k w_k$
- Showing $y'_j \leq 1$
 - $y'_j = y_j + \frac{\delta}{w_j} \leq 1$ iff $\frac{\delta}{w_j} \leq 1 - y_j$ iff $\delta \leq w_j(1 - y_j)$ (rearranging)
 - $\delta \leq w_j(x_j - y_j)$ (definition of δ)
 - and $w_j(x_j - y_j) \leq w_j(1 - y_j)$ (by feasibility of X , i.e., $x_j \leq 1$)

50

PROFIT OF Y'

(fraction of item j added) \times (profit for entire item)

- $profit(Y') = profit(Y) + \frac{\delta}{w_j} p_j - \frac{\delta}{w_k} p_k = profit(Y) + \delta \left(\frac{p_j}{w_j} - \frac{p_k}{w_k} \right)$
- Since j is before k , and we consider items with more profit per unit weight first, we have $\frac{p_j}{w_j} \geq \frac{p_k}{w_k}$
- Since $\delta > 0$ and $\frac{p_j}{w_j} \geq \frac{p_k}{w_k}$, we have $\delta \left(\frac{p_j}{w_j} - \frac{p_k}{w_k} \right) \geq 0$
- Since Y is optimal, this **cannot be positive**
- So Y' is a new optimal solution that **matches X on one more index than Y**
- Contradiction: Y matched X on a **maximal** number of indices!

51

SUMMARIZING EXCHANGE ARGUMENTS

- If inputs are distinct
 - So there is a unique optimal solution
 - Let $O \neq G$ be an optimal solution that beats greedy
 - Show how to change O to obtain a better solution
- If not
 - There may be many optimal solutions
 - Let $O \neq G$ be an optimal solution that matches greedy on as many choices as possible
 - Show how to change O to obtain an optimal solution O' that matches greedy for even more choices

52