```
Write a function (normalize L) that consumes a (listof Num), and returns the list containing each value
in L divided by the sum of the values in L. Compute the sum only once.
(normalize (list 4 2 14)) => (list 0.2 0.1 0.7)
Write a function vector2D+ that consumes two Posn and does vector addition.
(That is, the new x is the sum of the x values, and the new y is the sum of the y values.)
;; (vector2D+ v1 v2) return the vector sum of v1 and v2.
;; vector2D+: Posn Posn -> Posn
;; Example:
(check-expect (vector2D+ (make-posn 2 3) (make-posn 5 8)) (make-posn 7 11))
Write (discard-bad L lo hi). It consumes a (listof Num) and two Num. It returns the list of all values in L
that are between 10 and hi, inclusive.
(discard-bad (list 12 5 20 2 10 22) 10 20) => (list 12 20 10)
Complete count-sheep.
;; (count-sheep L) return the number of 'sheep in L.
;; count-sheep: (listof Any) -> Nat
;; Example:
(check-expect (count-sheep (list 6 'sheep 'ram 3.14 'sheep 'ox)) 2)
Using cond and map, write a function neg-odd that consumes a (listof Nat). The function returns a (listof
 Int) where all odd numbers are negative, and all even numbers positive.
(neg-odd (list 2 5 8 11 14 17)) => (list 2 -5 8 -11 14 -17)
Write a function (times-row n len) that returns the nth row of the times table. This should be a list of
length len. Write you function in the form (map ... (range 1 (+ len 1) 1)).
(times-row 3 4) => (list 3 6 9 12)
(times-row 5 3) => (list 5 10 15)
Complete join-names.
;; (join-names G S) Make a list of full names from G and S.
;; join-names: (listof Str) (listof Str) -> (listof Str)
;; Example:
(check-expect (join-names gnames snames)
               (list "Joseph Hagey" "Burt Matthews" "Douglas Wright"
                      "James Downey" "David Johnston"))
Complete tree-sum.
;; (tree-sum tree) return the sum of all keys in tree.
;; tree-sum: SSTree -> Num
;; Example:
(check-expect (tree-sum tree12) 48)
Using lambda and filter but no [named] helper functions, write a function that consumes a (listof Str)
and returns a list containing all the strings that have a length of 4.
(keep4 (list "There's" "no" "fate" "but" "what" "we" "make" "for" "ourselves"))
=> (list "fate" "what" "make")
```

Write a function (find-ldict key dict) that consumes a Nat and a LDict.

The function returns the value in dict associated with the key. You may assume key appears exactly once in dict.

(check-expect (find-ldict 6938 student-dict) (list "Al Gore" "government"))

```
Complete pfd-lcm.

;; (pfd-lcm L1 L2) return the lcm of p1 and p2.

;; pfd-lcm: PFD PFD -> PFD

;; Example:
(check-expect (pfd-lcm (list 2) (list 2)) (list 2))
(check-expect (pfd-lcm (list 2 2 3) (list 2 3 3 5))
```

```
Complete dot-product.
;; A Vector is a (listof Num).

;; (dot-produce u v) return the dot product of u and v.
;; dot-product: Vector Vector -> Num
;; Requires: u and v have the same length.
;; Example:
(check-expect (dot-product (list 2 3 5) (list 7 11 13)) 112)
```

Write a function that consumes a (listof Str), where each Str is a person's name, and returns a list containing a greeting for each person.

(greet-each (list "Ali" "Carlos" "Sai")) => (list "Hi Ali!" "Hi Carlos!" "Hi Sai!")

Complete the function total-value that consumes an Inventory and returns the amount of money we

```
would get if we sell out of item.

;; (total-value item) return cost of all our item.

;; total-value: Inventory -> Num

;; Example:
(check-expect (total-value (make-inventory "rice" 5.50 6)) 33.00)
```

Write a function (raise-price dollars item) that consumes a Num and a Inventory and returns the Inventory that results from increasing the price of item by dollars.

```
that results from increasing the price of item by dollars.

;; (raise-price dollars item) return item with price increased by dollars.

;; raise-price: Num Inventory -> Inventory

;; Example:

(check-expect (raise-price 0.49 (make-inventory "rice" 5.50 6))

(make-inventory "rice" 5.99 6))
```

Write purpose, contract, examples, and tests for:

(1) The absolute value function

```
Complete eval-binexp so it can handle '+ and '*.

;; (eval-binexp expr) return the value of expr.

;; eval-binexp: BinExp -> Num

;; Examples:

(check-expect (eval-binexp (make-binode '* 7 6)) 42)

(check-expect (eval-binexp (make-binode '* 7 (make-binode '+ 4 2))) 42)
```

Write a function (sentence->list S) that consumes a Sentence and returns a (listof Str) containing the words in S.

(check-expect (sentence->list catS) (list "the" "cat" "ate"))

```
Complete count-leaves.

;; (count-leaves tree) return the number of leaves in tree.

;; count-leaves: SSTree -> Nat

;; Example:
(check-expect (count-leaves tree12) 2)
```

```
Complete insert.

;; (insert item L) Add item to L so L remains sorted in increasing order.

;; insert: Int (listof Int) -> (listof Int)

;; Requires: L is sorted in increasing order.

;; Examples:
(check-expect (insert 6 (list 7 42)) (list 6 7 42))
(check-expect (insert 81 (list 3 9 27)) (list 3 9 27 81))
(check-expect (insert 5 (list 2 3 7)) (list 2 3 5 7))
```

The factorial function, n!, returns the product of the numbers from 1 to n. For example, $4! = 1 \times 2 \times 3 \times 4 = 24$.

Write a function (factorial n) that returns n!.

(factorial 5) => 120

(factorial 1) => 1

Write a recursive function (sum-between n b) than consumes two Nat, with $n \ge b$, and returns the sum of all Nat between b and n.

(sum-between 5 3) => (+ 5 4 3) => 12

Using lambda and map, but no [named] helper functions, write a function that consumes a (listof Num) and returns a list containing the cube of each Num. (x^3)

Create a function (even-mean-minus-odd-mean L) that returns the mean of the even values in L minus the mean of the odd values.

Include a local helper function (mean M) that consumes a (listof Int) and returns the mean of the values in M. Do not create any additional helper functions.

(even-mean-minus-odd-mean (list 16 14 5 1)) => 12

```
(define x 4)
(define (f x) (* x x))
(f 3)
```

```
Perform a trace of (and (= 3 3) (> 7 4) (< 7 4) (> 0 (/ 3 0)))
```

```
Use recursion to complete append-lists.

;; (append-lists L1 L2) form a list of the items in L1 then L2, in order.

;; append-lists: (listof Any) (listof Any) -> (listof Any)

;; Example:
(check-expect (append-lists (list 3 7 4) (list 6 8)) (list 3 7 4 6 8))
```

Change ponder so muck-after-str also changes every value that immediately follows the word "SQUARE" be the square of that number.

```
E.g. (muck-after-str (list 5 7 "SQUARE" 4 3)) => (list 5 7 16 3)
```

Write a function that consumes a (listof Num) and returns a list with each number doubled.

The following function works. Rewrite it using foldr, without using map.

(define (double n) (* n 2))

(define (double-each L) (map double L))

Write a function (distances xs ys) that consumes two lists: the first contains x values, and the second contains y values. The output is a list containing the distance of each point (x, y) from (0, 0). (distances (list 3 0 2) (list 4 7 2)) => (list 5 7 #i2.828427)

(Since (3, 4) is at distance 5; (0, 7) is at distance 7; and (2, 2) is at distance $\sqrt{8} \approx 2.828427$.)

Write a function remove-second that consumes a list of length at least two, and returns the same list with the second item removed.

(remove-second (list 2 4 6 0 1)) => (list 2 6 0 1)

Write a function myfun that allows use-foldr to do something.

```
Write a function (times-table len) that returns the n \times n times table.
   Use times-row as a helper function.
   (timestable 5) =>
     (list (list 1 2 3 4 5)
            (list 2 4 6 8 10)
            (list 3 6 9 12 15)
            (list 4 8 12 16 20)
            (list 5 10 15 20 25))
  Write a function that returns the number of odd numbers in a (listof Nat).
   Hint: read the documentation on remainder.
  Can you do this using map and foldr? Just using foldr?
   Given that use-foldr consumes a (listof Nat):
   (define (use-foldr L) (foldr myfun "some-str" L))
       (1) What is the contract for myfun?
       (2) What is the contract for use-foldr?
   Write a full design recipe for a function distance which computes the distance between (0,0) and a given
  point (x, y).
  Include purpose, contract, examples, implementation, and tests.
   Write a function acronymize that consumes a (listof Str), where each Str is of length at least 1, and
  returns a Str containing the first letter of each item in the list.
   (acronymize (list "Portable" "Network" "Graphics")) => "PNG"
   (acronymize (list "GNU's" "Not" "UNIX")) => "GNU"
   Write a function (non-decreasing L) that consumes a (listof Num), and returns a (listof Num) containing
  only those values at least as big as all the values that came before.
  For example,
FOR EXAMPLE, (non-decreasing (list 2 3 1 6 8 6 4 8 1 9))
   => (list 2 3 6 8 8 9)
   Complete factorize. It may be helpful to consider the count-up template for recursion on a Nat, starting
   Write a function prod that returns the product of a (listof Num).
   (prod (list 2 2 3 5)) => 60
   Complete countdown-to using recursion.
   ;; (countdown-to n b) return a list of Int from n down to b.
  ;; countdown-to: Int Int -> (listof Int)
  ;; Examples:
   (check-expect (countdown-to 2 0) (cons 2 (cons 1 (cons 0 '()))))
   (check-expect (countdown-to 5 2) (list 5 4 3 2))
   Write a function (sum-odds-or-evens L) that consumes a (listof Int). If there are more evens than odds,
  the function returns the sum of the evens. Otherwise, it returns the sum of the odds.
   Use local, but do not use L more than twice (in map, filter, foldr, or otherwise).
```

(sum-odds-or-evens (list 1 3 5 20 30)) => 9

Write a recursive function sum that consumes a (listof Int) and returns the sum of all the values in the list.

(sum (list 6 7 42)) => 55

That is, use recursion to duplicate the following function:
(define (sum L) (foldr + 0 L))

Write a function drop-e that converts a Str to a (listof Char), replaces each #\e with a #*, and converts it back to a Str.

(drop-e "hello world, how are you?") => "h*llo world, how ar* you?"

Write a function times-square that consumes a (listof Nat) and returns the product of all the perfect squares $(1,4,9,16,25,\dots)$ in the list.

(times-square (list 1 25 5 4 1 7)) => (* 1 25 4 1) => 100

Use define to create a function (add-twice a b) that returns a+2b. (add-twice 3 5) => 13

```
Complete dict-add.
(define-struct node (key val left right))
;; A binary search tree (BST) is either
;; * '() or
;; * (make-node Nat Any BST BST)...
(define-struct association (key val))
;; An Association is a (make-association Nat Any)
;; (dict-add newassoc tree) return tree with newassoc added.
;; dict-add: Association BST -> BST
;; Examples:
(check-expect (dict-add (make-association 4 "four") '())
              (make-node 4 "four" '() '()))
(check-expect
(dict-add (make-association 6 "six")
           (dict-add (make-association 2 "two")
                     (dict-add (make-association 4 "four") '())))
 (make-node 4 "four" (make-node 2 "two" '() '())
            (make-node 6 "six" '() '())))
```

```
Write a function that returns the average (mean) of a non-empty (listof Num).

(average (list 2 4 9)) => 5

(average (list 4 5 6 6) => 5.25)

Recall that (length L) returns the number of values in L.
```

```
Following the template, complete depth.

;; (depth tree) return the max distance from the root to a leaf of tree.

;; depth: LLT -> Nat

;; Examples:

(check-expect (depth (list 6 7)) 1)

(check-expect (depth (list 2 (list 3 (list 5)))) 3)
```

Write a function (sum-square-difference n) that consumes a Nat and returns the difference between the square of the sum of numbers from 0 to n, and the sum of the squares of those numbers.

```
(sum-square-difference 3) => (-\underbrace{(sqr (+ 0 1 2 3))}_{square of the sum} \underbrace{(+ 0 1 4 9)}_{sum of the squares}) => 22
```

Write a function (countdown-by top step) that returns a list of Nat so the first is top, the next is step less, and so on, until the next one would be zero or less.

(countdown-by 15 3) => (list 15 12 9 6 3)

(countdown-by 14 3) => (list 14 11 8 5 2)

Write a function (add-total L) that consumes a (listof Num), and adds the total of the values in L to each value in L.

```
(add-total (list 2 3 5 10)) => (list 22 23 25 30)
```

```
Use filter to write a function that keeps all items which are a (list a b c) containing a Pythagorean triple a < b < c: a^2 + b^2 = c^2 (check-expect (pythagoreans (list (list 1 2 3) (list 3 4 5) (list 5 12 13)) (list 4 5 6))) (list (list 3 4 5) (list 5 12 13)))
```

```
Change ponder so muck-after-str also removes every value that immediately follows the word "POP". E.g. (muck-after-str (list 5 7 "POP" 4 3)) => (list 5 7 3)
```

```
8
   Perform a trace of
   (or (< 7 4) (= 3 3) (> 7 4) (> 0 (/ 3 0)))
   Use foldr to write a function that behaves like filter.
   (my-filter odd? (list 4 5 9 6)) => (list 5 9)
   Read the documentation on string-length.
   Write a function that returns the total length of all the values in a (listof Str).
   (total-length (list "hello" "how" "r" "u?")) => 11
   Complete n-th-item.
   ;; (n-th-item L n) return the n-th item in L, where (first L) is the 0th.
  ;; n-th-item: (listof Any) Nat -> Any
  ;; Example:
   (check-expect (n-th-item (list 3 7 31 2047 8191) 0) 3)
   (check-expect (n-th-item (list 3 7 31 2047 8191) 3) 2047)
   Make the word "ADD" add up the two values that come after it.
   (muck-after-str (list 5 7 "ADD" 7 3 5)) => (list 5 7 10 5)
   Complete the function (admission after5? age) that returns the admission cost.
   ;; admission: Bool Nat -> Num
   Write a function (multiply-each L n). It consumes a (listof Num) and a Num, and returns the list containing
   all the values in L, each multiplied by n.
   (multiply-each (list 2 3 5) 4) => (list 8 12 20)
   Write a recursive function list-max that consumes a nonempty (listof Int) and returns the largest value
   in the list.
   Using foldr, write a function (keep-evens L) that returns the list containing all the even values in L.
   That is, it acts like (filter even? L).
   (keep-evens (list 1 2 3 4 5 6)) => (list 2 4 6)
   Using recursion, create a function (and necessary helper functions) to create the times tables up to a
   given value. For example,
   (times-tables 4) => (list (list 0 0 0 0)
                                (list 0 1 2 3)
                                (list 0 2 4 6)
                                (list 0 3 6 9))
   Write a recursive function (step-sqr-sum-between lo hi step), that returns the sum of squares of the num-
   bers starting at 10 and ending before hi, spaced by step.
   That is, duplicate the following function:
   (define (step-sqr-sum-between lo hi step)
```

(foldr + 0 (map sqr (range lo hi step))))

Write a function that consumes a Num, and returns

- "big" if $80 < x \le 100$,
- "small" if 0 < x < 80,
- "invalid" otherwise.

```
Complete the function list-cubes.

;; (list-cubes n) return the list of cubes from 1*1*1 to n*n*n.

;; list-cubes: Nat -> (listof Nat)

;; Examples:
(check-expect (list-cubes 4) (list 1 8 27 64))
```

```
(define y 3)
(define (g x) (+ x y))
(g 5)
```

Write a recursive function keep-evens that consumes a (listof Int) and returns the list of even values. That is, use recursion to duplicate the following function:

(define (keep-evens L) (filter even? L))

```
Use recursion to complete the function list-cubes.

;; (list-cubes b t) return the list of cubes from b*b*b to t*t*t.

;; list-cubes: Nat Nat -> (listof Nat)

;; Examples:
(check-expect (list-cubes 2 5) (list 8 27 64 125))
```

```
Write a recursive function divide-each that allows portions to achieve its purpose.

;; (portions L) divide each value in L by sum of L.

;; portions: (listof Num) -> (listof Num)

;; Examples:
(check-expect (portions (list 1 1 2)) (list 0.25 0.25 0.5))
(check-expect (portions (list 6 1 3)) (list 0.6 0.1 0.3))

(define (portions L)
    (divide-each L (sum L)))
```

```
Complete tree-search. Clever bit: only search left or right, not both.

;; (tree-search tree item) return #true if item is in tree.

;; tree-search: SSTree Num -> Bool

;; Example:
(check-expect (tree-search tree12 10) #true)
(check-expect (tree-search tree12 7) #false)
```

Use **foldr** to write a function (add-n-each n L) that adds n to each value in L.

(add-n-each 7 (list 2 4 8)) => (list 9 11 15)

```
Trace the program: ((sqrt n) computes \sqrt{n} and (sqr n) computes n^2)

(define (disc a b c) (sqrt (- (sqr b) (* 4 (* a c)))))

(define (proot a b c) (/ (+ (- 0 b) (disc a b c)) (* 2 a)))

(proot 1 3 2)
```

```
Write a function (absdiff a b) that consumes two (listof Int) and returns a (listof Nat) containing the
absolute value of the difference between corresponding values.
(absdiff (list 1 3 5 7) (list 7 3 6 1)) => (list 6 0 1 6)
Experiment with fold-sub. Describe how it behaves, and why.
(define (fold-sub L) (foldr - 0 L))
(fold-sub (list 6 5 2)) => ?
What is wrong with each of the following?
     • (* (5) 3)
     (+ (* 2 4)
      • (5 * 14)
      \bullet (* + 3 5 2)
      (/ 25 0)
(define z 3)
(define (h z) (+ z z))
(h 7)
Write a recursive function (sum-to n) that consumes a Nat and returns the sum of all Nat between 0 and
(sum-to 4) => (+ 4 3 2 1 0) => 10
Trace the program:
(+ (remainder (- 10 2) (quotient 10 3)) (* 2 3))
Using lambda just once and foldr just once, and no [named] helper functions, write a function that
consumes a (listof Int) and returns the sum of all the even values.
(sum-evens (list 2 3 4 5)) => 6
Use filter to write a function that consumes a (listof Num) and keeps only values between 10 and 30,
inclusive.
(keep-inrange (list -5 10.1 12 7 30 3 19 6.5 42)) => (list 10.1 12 30 19)
Complete flatten. Hint: use the append function.
;; (flatten tree) return the list of leaves in tree.
;; flatten: LLT -> (listof Num)
;; Examples:
(check-expect (flatten (list 1 (list 2 3) 4)) (list 1 2 3 4))
(check-expect (flatten (list 1 (list 2 (list 3 4)))) (list 1 2 3 4))
```

```
Read about stacks, and be amazed.
```

```
Complete enumerate-words.
;; (enumerate-words L) format the values in L with their index, like:
;; 1. first item
;; 2. second item
;; 3. third item
;; enumerate-words: (listof Str) -> (listof Str)
;; Examples:
(check-expect (enumerate-words (list "Mercury" "Venus" "Earth" "Mars"
                                     "Jupiter" "Saturn" "Uranus" "Neptune"))
              (list "1. Mercury" "2. Venus" "3. Earth" "4. Mars"
                    "5. Jupiter" "6. Saturn" "7. Uranus" "8. Neptune"))
```

Write a Racket function corresponding to $g(x,y) = x\sqrt{x} + y^2$

```
Rewrite insertion-sort to use recursion instead of foldr.
(You will still use insert.)
;; (insertion-sort L) return a copy of L, sorted in increasing order.
(define (insertion-sort L)
  (foldr insert '() L))
```

Using recursion, write a function (add-first-each L) that consumes a (listof Int) and adds to each value in the list the first in the list.

(add-first-each (list 3 2 7 6 5)) => (list 6 5 10 9 8)

((sqrt n) computes \sqrt{n} and (sqr n) computes n^2 .)

```
Write a recursive function vector-add that adds two vectors.
(vector-add (list 3 5) (list 7 11)) => (list 10 16)
(vector-add (list 3 5 1 3) (list 2 2 9 3)) => (list 5 7 10 6)
```

```
Complete dict-find. You may assume key appears at most once in dict.
;; (dict-find d key) return value associated with key in d.
       If key is not in d, return #false.
;;
;; dict-find: Dict Nat -> Any
;; Examples:
(check-expect (dict-find student-dict 7334)
              (make-student "Bill Gates" "appliedmath"))
(check-expect (dict-find student-dict 9999) #false)
```

Digital signals are often recorded as values between 0 and 255, but we often prefer to work with numbers between 0 and 1.

Write a function (squash-range L) that combanies a on the interval [0, 255] are scaled to the interval [0, 1]. Write a function (squash-range L) that consumes a (listof Nat), and returns a (listof Num) so numbers

```
(squash-range (list 0 204 255)) => (list 0 0.8 1)
```

Write a function (collatz-next sk) that consumes a Nat representing an item in a Collatz sequence, and returns the next item in the sequence.

```
(collatz-next 3) => 10
(collatz-next 12) => 6
```

```
Write a function (at-index L) that consumes a (listof Int) and returns all the values in L so item i is at location i.

For example,

(at-index (list 0 6 2 3 5 6 0 7)) => (list 0 2 3 7)

; . . . . . . 0 1 2 3 4 5 6 7
```

Write a function that consumes a (listof Num) and returns the list containing just the values which are greater than or equal to the average (mean) value in the list.

Write a function count-at that consumes a Str and counts the number of times #\a or #\t appear in it. count-at("A cat sat on a mat") => 7

```
(define (huh? huh?) (+ huh? 2))
(huh? 4)
```

```
Complete list=?
;; (list=? a b) return true iff a and b are equal.
;; list=?: (listof Any) (listof Any) -> Bool
;; Examples:
(check-expect (list=? (list 6 7 42) (list 6 7 42)) true)
```

```
Complete countdown using recursion. (Hint: use cons.)

;; (countdown n) return a list of the natural numbers from n down to 0.

;; countdown: Nat -> (listof Nat)

;; Examples:
(check-expect (countdown 3) (cons 3 (cons 2 (cons 1 (cons 0 '())))))
(check-expect (countdown 5) (list 5 4 3 2 1 0))
```

```
Complete sorted?.

;; (sorted? L) return #true if every value in L is >= the one before.

;; sorted? (listof Int) -> Bool

;; Examples:
(check-expect (sorted? (list 42)) #true)
(check-expect (sorted? (list 2 3 3 5 7)) #true)
(check-expect (sorted? (list 2 3 5 3 7)) #false)

What is the base case?
```

Using foldr, write a function (keep-multiples n L) that returns the list containing all the values in L that are multiples of n.

That is, it acts like (filter (lambda (x) (= 0 (remainder x n))) L).

(keep-multiples 3 (list 1 2 3 4 5 6 7)) => (list 3 6)

Consider the function add-index:

```
;; (add-index L) to each item in L, add the distance from the front of L.
;; add-index: (listof Num) -> (listof Num)
;; Examples:
(check-expect (add-index (list 0 0 0)) (list 0 1 2))
(check-expect (add-index (list 2 3 5 7 11)) (list 2 4 7 10 15))
```

```
Complete merge.

;; (merge L1 L2) return the list of all items in L1 and L2, in order.

;; merge: (listof Num) (listof Num) -> (listof Num)

;; Requires: L1 is sorted; L2 is sorted.

;; Example:

(check-expect (merge (list 2 3 7) (list 4 6 8 9)) (list 2 3 4 6 7 8 9))
```

Write the helper function (ponder new-item answer) that allows muck-after-str to work.

(muck-after-str (list 2 7 "X" 3 5)) => (list 2 7 6 5)

```
Given these definitions:

(define foo 4)

(define (bar a b) (+ a a b))

What is the value of this expression?

(* foo (bar 5 (/ 8 foo)))
```

```
Use foldr to write a function that behaves like map.

(my-map sqr (list 4 5 3)) => (list 16 25 9)
```

Write (squash-bad lo hi L). It consumes two Num and a (listof Num). Values in L that are greater that hi become hi; less that lo become lo.

(squash-bad 10 20 (list 12 5 20 2 10 22))) => (list 12 10 20 10 10 20)