

## CS133 Midterm Review Session

### Terms to know:

- instance variable
- delimiter
- helper method
- Stepwise refinement
- class
- object
- method
- method call (invokes)
- parameters
- primitive types
- overloading
- reference
- encapsulation

### Short Answer Questions:

- 1) Why is knowing the data type important? What does it determine?
- 2) How do we compare primitive types of variables? Objects? Why is there a difference?
- 3) What do we mean by the term “good variable names”? Why do we use good variable names?

### Coding Questions

- 1) Write a program that asks the user for a word and tells the user how many vowels are present in the word.
- 2) Write a game where a variable is set to a secret code and the user has 5 guesses to try and break the code. Output the number of guesses the user has remaining and appropriate incorrect/correct messages.
- 3) Write a program that computes the average grade. The user should be asked how many grades they wish to average.

4) Implement the following class using the comments given.

```
/**Demonstration class: Balloon
 * This class models an inflatable party balloon
 * @author Josh Hoey
 * edit by Adam Lamont
 */

public class Balloon
{

    // Instance Variables
    private boolean inflated;
    private String gas;
    private String colour;

    /* Constructs a deflated balloon of the specified colour
     * @param colour the colour of the balloon
     */
    public Balloon(String colour)
    {

    }

    /* Check to see if the balloon is inflated
     * @return true if the balloon is inflated
     */
    public boolean isInflated()
    {

    }

    /* Get what the balloon is inflated with
     * @return the gas held in the balloon
     */
    public String getGas()
    {

    }

    /* Gets the colour of the balloon.
     * @return the colour of the balloon
     */
    public String getColour()
    {

    }

}
```

```
/* Sets which gas to fill the balloon
 * @param newGas the gas to fill the balloon
 */
public void setGas(String newGas)
{

}

/* Inflate the balloon
 */
public void inflate()
{

}

/* Deflates the balloon
 */
public void deflate()
{

}

/* String representation of the balloon
 * @return the properties of the balloon
 * i.e. A red deflated balloon.
 *      A blue inflated balloon filled with helium.
 */
public String toString()
{
}
}
```