Course Personnel

(more details on the course website)

• Instructors: Dan Holtby, Ali Abedi
• Course Coordinator: John Akinyemi
• (Full-Time) Instructional Support Assistants (ISA)s
  – Deven Wolff, Vuk Marekic, Vanshika Agnihotri
• Instructional Apprentices (IA)s
  – Rina Wehbe, Kaleb Alway

*Getting help

• office hours (see website)
• lab hours (Thursday, see website / Piazza for hours and rooms)
• tutorials (Mondays...obviously)
• textbook & course notes
• piazza
• request (will be mentioned in the next slide)

Course announcements are made on piazza and are considered mandatory reading.
CS 136 Student Request System [DEMO]

This is a system for you to submit requests.

www.student.cs.uwaterloo.ca/~cs136/cgi-bin/requests/

- Remark requests
- Clicker registration or marking errors
- General requests

**Do NOT email** your requests or post them on piazza (also, **never** try to submit your assignment via email).

You may contact the course coordinator (illness, accessibility services, confidential feedback) over email:

jakinyem@uwaterloo.ca

Lab Hours

A computer lab (MC 3004) is booked exclusively for CS 136 use:

- See Course Website for lab hours and rooms (under Personnel/Consulting Hours)

Course Staff will be present in the lab during the lab hours (2:30PM - 5:30PM on Thursday).

Office Hours

Office Hours will be updated on the course website:

www.student.cs.uwaterloo.ca/~cs136/officeHours

- Lecture/Tutorial Sections, Lab Hours and important dates (e.g. Assignment due dates and Midterm) are also included.
- Most of the Consulting Hours will be held in the CS Learning Centre (MC 4065)
- Please be prepared before coming to the Office Hour or Lab Hours with your questions.
Course Website

Course website is:

www.student.cs.uwaterloo.ca/~cs136/

- Assignments
- Marks
- Office hours
- Links to Piazza, Markus, Marmoset, Request System
- Exam Seating
- Solutions and post-mortems

*Piazza etiquette

- **read** the *official assignment post* before asking a question
- **search** to see if your question has already been asked
- **use** meaningful titles (*e.g.*, “a0q5 where is the secret code?”)
- **ask** *clarification questions* for assignments
  (do not ask *leading questions* for GOLD questions)
- **do not** discuss strategies for GOLD questions
- **do not** post any of your assignment code *publicly*
- you can post your *commented* code *privately*, and the staff *may* provide some assistance.
Marmoset [DEMO]

- Public (simple / basic) tests
- vs. Private (full / comprehensive) tests

- Private tests are only available once the assignment is due
- a0q3 is special - you can see your secret tests immediately
- During peak times, there are often server delays

*Assignments*

Assignment questions are colour-coded as either “black” or “gold” to indicate if any collaboration is permitted.

For BLACK questions, moderate collaboration is permitted:

- You can discuss assignment strategies openly (including online)
- You can search the Internet for strategies or code examples

• You can discuss your code with individuals, but not online or electronically
  (piazza, facebook, github, email, IM, etc.)

• You can show your code to others to help them (or to get help), but copying code is not allowed
  (electronic transfer, copying code from the screen, printouts, etc.)

If you submit any work that is not your own, you must still cite the origin of the work in your source code.
For **GOLD** questions, **no collaboration** is permitted:

- **Never share or discuss your code** with other students
- Do not discuss assignment *strategies* with fellow students
- Do not search the Internet for strategies or code examples

You may always discuss your code **with course staff**.

**Academic integrity is strictly enforced for gold questions.**

Make sure to read the assignment preamble:
https://www.student.cs.uwaterloo.ca/cs136/assignments/preamble

- Always complete your integrity statements.
- Watch out for line feeds.
- Be aware of the marking weightings.

It is your responsibility to know (or at least be familiar with) the requirements and procedures as outlined on the course page.

**Plagiarism**

- We have an automatic detection system designed to detect “similar” code
- Don’t share code or test cases
- Keep your eyes on your own code
- Don’t collaborate with other students outside of the bounds outlined in the assignment
Plagiarism - Penalty

- Marked 0 on the assignment
- -5% to your overall grade in the course
- Repeat offenders may face much harsher consequences

All cases are reviewed by course staff before any penalties are applied.

Reminders

- A0 must be completed before you can receive any other assignment marks.
- Register your clickers
- Read the top threads in Piazza

My first C programs

All we have so far is:

- int types
- simple functions
- main with only `trace_int`