CS 200 Assignment 3 — Pixel Graphics Due Monday June 1st 2020, 11:59 pm

Readings and Resources

Texts: Suggested excerpts from Learning Web Design

Files

The required files are on Learn in the Week 3 > Files for Assignment: Pixel Graphics. You will need:

- SantaMaria.png
- AssignThreeRaw.docx
- Flowers.xcf
- Flowers_Before&After.pdf
- Flowers_Palettes.pdf

Assignment Objectives

- To explore the interface of Gimp and critically compare it to other applications used so far in class.
- To use a pixel graphics program to modify/enhance a photo.
- To modify dimensions and layers in a pixel graphics program.

Assignment Strategy

- Questions 1 through 4 must be done independently.
- Question 5 may be done independently or with a partner. If you work with a partner, please add both of your names, usernames, and student IDs to the file and name the files with username1_username2.
- If you want to do all or part of this assignment using Photoshop on your own machine, you may do so. Make sure you're meeting all the requirements of this assignment, but any .xcf files will now be .psd files.
- If you want to use Photoshop for question 5, you must talk to Barbara about this first to get modified instructions and obtain permission to do this. Flowers.psd is also available on Learn if you have obtained permission.

Your Tasks

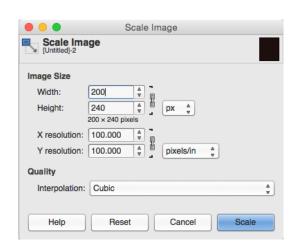
1. (10%) Use Gimp to crop and resize a digital image of your choosing with colour so that it is exactly 180 pixels high & 150 pixels wide, with a resolution of 100 dpi, and shows just a face, like the example on the right. This image does not need to be manipulated, although you are free to do so. (Sharpening and Levels Adjustment are both nearly always a good idea.) Save this image in a png file with the name username_a3q1.png.



Make a copy of this file and rescale it by one half so that it is exactly 90 pixels high and 75 pixels wide. Convert the reduced image to gray-scale and save it in a jpeg file with the name username_a3q1.jpg.

Hints:

- In Gimp, use the menu item Image > Mode > Grayscale to eliminate color information from an image. (Eliminating the color information reduces the file size by two thirds. Be sure you understand why.)
 Alternatively, you can do this by using
 Colors > Hue-Saturation, and then reducing saturation as much as possible.
- Use Gimp's Image > Scale Image... dialog to resize an image or to change its "resolution."
- In the Scale Image... dialog box, make sure the link is connected between the width and height to preserve the aspect ratio—Gimp will then automatically compute a new width if you change the height, and vice-versa.



- You will find the Crop Tool helpful if you want to select a specific area with specific dimensions.
- In the Scale Image... dialog, you can choose from "None", "Linear", "Cubic", and "Sinc" for "Interpolation". This refers to how Gimp builds a new image of your intended dimensions by adding or removing pixels. You will usually want to select "Cubic", as it provides the best quality results although it takes a little longer.

- 2. (20%) In the Week 3 > Files for Assignment: Pixel Graphics folder on **Learn**, you will find a png image called SantaMaria.png. Open this image in Gimp.
 - SantaMaria.png needs to be corrected: the façade verticals are not parallel, as they should be to look like the image to the right (this is especially noticeable when looking at the right and left sides). The image shown to the right is the corrected version of the photograph.
 - Starting from the original photograph each time, investigate
 the different types of transformations available in Glmp's
 Tools > Transform Tools menu, by moving the control handles
 of the frame or grid.
 - Identify the transformation type that corrects the verticals in the most efficient way (i.e. the least amount of work the user has to do).



Corrected photograph using the *TransformName* transform.

- Save the snapshot as username_a3q2_TransformName.png where TransformName is replaced by the transformation you used.
- 3. (20%) In Week 3 > Files for Assignment: Pixel Graphics on **Learn**, you will find AssignThreeRaw.docx, the formatted text for the document you are now reading, but without the graphics. Download the file, rename it username_a3q3.docx, and then...
 - a) Copy/paste or use Insert > Picture > From File... to insert username_a3q1.jpg from question 1 into the document.
 - b) Use Word's Picture Format tab to position your image in username_a3q3.docx where the image is in question 1. Note that by default, Word snaps pictures to a grid as you move them, which can make it impossible to place the picture exactly where you want it. The settings in Layout > Arrange, or by right clicking on the picture and selecting Wrap Text > More Layout Options..., should help you change this. You may also want to check Word's online help for information about this grid, and for information about pictures.
 - c) Use Word's Picture Format tab to add a one-point black border to the image.
 - d) Use similar steps to insert your snapshot, username_a3q2_TransformName.png into username_a3q4.docx. Position it at the place of the corrected photograph in question 2.
 - e) Update TransformName in the caption with the transform you used in question 2. Note that you don't need to insert the Scale Image dialog box screenshot.

4. (20%) Modifying your own image.

Part A:

- See how much you can improve a photo of your choosing (or the photo from question 1) using the image transformation tools in Gimp. You must use at least four different transformation/manipulation tools. These tools can include transform tools, colour tools, or any other tools you find useful. One of these tools must involve feathering. (ie. feather a selection and then do something to that selection—this counts as one of the four required transformation/manipulations.)
- Place the original image and its improved version together in a Gimp document named username_a3q4.xcf. If they are in separate layers, make sure they are visible together beside each other (ie. not directly on top of each other).
- Label the two "Before" and "After", respectively, and add a text label containing your name, user ID & student ID number.
- "Sign" this document with your name using at least two visibly distinct brushes in two visibly distinct colours.

Part B:

- In a separate, short MS Word document named username_a3q4.docx write a brief summary of the 4 tools you used and how you applied them to your image. If you used more than four tools, you only need to write about four of them, but you must write about feathering. You only need a sentence or two for each of the tools.
- 5. (30%) For this question only, you may work together with a partner. If you do so, only one of you should submit an answer for this question, and name the files username1_username2_Flowers.xcf and username1_username2_Flowers.png. If you want to attempt the bonus question, it's recommended to read the instructions of both question 5 and the bonus question before beginning, as the bonus question can count for question 5 and bonus marks (ie. you don't have to submit both).

Consider the images in Flowers_Before&After.pdf (found in Week 3 > Files for Assignment: Pixel Graphics on **Learn**). Your task is to use Gimp's various selection tools and adjustments to convert the image in Flowers.xcf into the "After" image appearing in Flowers_Before&After.pdf. First, you'll be making the relevant selections and saving those selections to channels. Then you'll be making the relevant adjustments and using layers to keep track of these adjustments.

Saving Selections to Channels¹

Start by making the following selections (check out "Hints" on the next page for some suggestions):

- Select the petals of the flower (the one that's coloured in the "After" image) and save that selection as a channel named Flower_Petals;
- Select the yellow centre of that flower and save that selection as a channel called Flower_Centre;
- Select everything except for these selections and save this as a channel called Background. (Select > Invert) should help you with this.

Think about how feathering the selections could be used to improve the image shown in Flowers_Before&After.pdf. Consider feathering your selections.

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¹ Channels do not have to be exact. Don't waste time or get frustrated trying to make things exact.

At this point, your Channels palette should look like the channels palette shown in Flowers_Palettes.pdf. You should change the channel names to match these too.

Saving Adjustments as Layers

Now you're going to be making adjustments so that your image will match the "After" image. In class, we learned that Gimp doesn't have adjustment layers. To mimic this, before making an adjustment, make a copy of the previous layer, and then work from the copy. This will allow you to easily undo adjustments if necessary. Create layers as shown on the left of Flowers_Palettes.pdf, starting from the bottom, duplicating layers, and making the necessary adjustments. Rename the layers to match those in Flowers_Palettes.pdf. A few notes to help you with this...

- The first layer you'll be making is "Levels_Overall". Start by copying the original layer, and with the new layer selected, adjust the levels. In addition to what we learned in class about levels, in this case you'll want to adjust the midpoint of the histogram as well, since most of the pixels in this image are concentrated at either end. Think about why this is.
- Note that "B&C" refers to Brightness-Contrast.
- When adjusting Colour Balance of both the centre and the petals, you'll want to individually adjust
 the shadows, midtones, and highlights. The colours don't need to be exactly the same in each of
 these ranges, but the combination of all three should match the "After" image as closely as
 possible.

After making all of these adjustments, your image should look as close to the "After" image as is reasonably possible, and your channels and layers should match those shown in Flowers_Palettes.pdf. Do not merge your layers or we will not be able to see that you made all the necessary layers, and won't be able to give you full marks. Save this Gimp file as username_a3q5.xcf (or username1_username2_a3q5.xcf if you worked with a partner). Save a png of this image as username_a3q5.png (or username1_username2_a3q5.png).

Bonus:

The bonus question is an extension of question 5 where you must modify two flowers instead of one. You must modify the flower that's been modified in question 5, and you can choose any additional flower. An example of this is shown in Bonus_Before&After.pdf.

For full bonus marks, you will also need to match your channels palette to that shown in Bonus_Palettes.pdf. This involves saving the following additional selections to channels:

- The petals of the second flower (you should already have the petals of the first flower saved from question 5);
- The centre of the second flower (you should already have the centre of the first flower saved from question 5);
- You must then combine the two petals selections and save them together as a channel called Both_Petals. This allows you to make adjustments on the petals of both flowers simultaneously, ensuring they are adjusted in the same way.
- You must also combine the two centre selections and save them together as a channel called Both_Centers. Again, this allows you to make the same adjustments to both centers simultaneously, ensuring they're adjusted in the same way.
- You must select everything but these selections and save this selection as a channel called Background (which is different from the Background channel you would have from question 5).

After making these selections, you will perform the same adjustments that are described in question 5, but any adjustments to the petals or the centre of the flower described in question 5 should be applied to both flowers simultaneously so that both flowers receive the exact same adjustments.

After doing this, the image should look as similar as possible to the "After" image in Bonus_Before&After.pdf, and the channels and layers palettes should match those shown in Bonus_Palettes.pdf. Do not merge your layers or we will not be able to see that you made all the necessary layers, and won't be able to give you full marks.

Save the Gimp file as username_a3bonus.xcf (or username1_username2_a3bonus.xcf if you worked with a partner). Save a png of this image as username_a3bonus.png (or username1_username2_a3bonus.png).

If you submit the bonus question, you do not need to submit question 5. Your marks for question 5 will come from you bonus submission, and any bonus marks will be applied on top of that.

Hints about Selections

- You may find the following selection tools useful: Fuzzy Select Tool, Scissors Select Tool, Free Select Tool, Select by Colour Tool. You can add and subtract pixels from these selections by using shift and command.
- Using Fuzzy Select Tool will likely be your easiest option. You can add to your selection by shift clicking. It might also be helpful to increase the threshold on Fuzzy Select, so that the pixels don't have to be quite as similar in order to be added to the same selection.
- It will likely also be helpful to use the Quick Mask (access this via Select > Toggle Quick Mask). Quick Mask allows you to use the paint brush and eraser to add and subtract from a selection.
- You will probably also want to feather your selections by a few pixels to obtain a smooth transition from areas affected by an adjustment to areas not affected. You can access feathering by right clicking on the selection and selecting Select > Feather...

Submission Instructions

Create a folder called username_Assign3, containing the following:

- Question 1: The large cropped & resized image username_a3q1.png and the smaller grayscale version of this file named username_a3q1.jpg.
- **Question 2:** Your snapshot of the transformation in action that you identified in question 2, named username_a3q2_TransformName.png.
- Question 3: Your modified copy of AssignThreeRaw, named username_a3q3.docx which contains the two images you added.
- **Question 4:** The Gimp document username_a2q4.xcf including your before and after photos, and the summary of your transformations in username_a3q4.docx.
- Question 5: The Gimp document, username_a3q5.xcf, where we can see your channels and layers, and the file username_a3q5.png created from it (or username1_username2_a3q5.xcf and username1_username2_a3q5.png if you have a partner).
- Bonus: The Gimp document, username_a3bonus.xcf, where we can see your channels and layers, and the file username_a3bonus.png created from it (or username1_username2_a3bonus.xcf and username1_username2_bonus.png if you have a partner). If you submit the bonus question, you don't need to submit question 5, as your marks for question 5 will come from your bonus submission, and any bonus marks will be applied on top of that.

Compress the folder, name it username Assign3 and submit to the Assignment 3 DropBox on Learn.