

CS 200

Lecture 10

FileMaker Scripting

Miscellaneous Notes

Abbreviations

- aka Also Known As
- DBMS DataBase Management System

Administrivia

Please read and highlight BEFORE lab

- Assignment 10
- Lecture Notes

This week

- Scripting in FileMaker
- Regular Expressions
- Project Pearl

Please ask questions if there's something you don't understand

Assumptions

- You have completed Assignment 9 and have an understanding of FileMaker.
- You have an understanding of scripting and automating tasks in an application.

Things to Think about

How do we manipulate the data objects with a script?

Is there more than one way to create a script?

What are the deficiencies of the scripting interface?

What are the efficiencies of the scripting interface?

Application Scripting

Application scripting is a way

- to automate lengthy manual procedures
- to automate error prone manual procedures
 - eg sort & enter Preview Mode to display/print a report in FileMaker
- to customize / extend an application
- to create a different interface
- for an application designer to hide details from an application user

Using a “textual representation” of every possible user action

- or at least most user actions...

“Digital player pianos”

Before we look at scripting in Filemaker...

- “why scripting again?” and
- “what do we *expect*?”
- **DEMO 1 and 2**

What do we expect to find? (“What’s our model of scripting?”)

Commands (statements) equivalent to user actions

Variables

Loops & Conditionals

- loops so we can do something repeatedly
- if-stmts so we can make decisions about what to do

The ability to invoke one script from another, so we can

- easily reuse scripts
- write small scripts to do simple things, & combine them

The ability to (manually) create and edit scripts

Recordability

A way to attach scripts to buttons, menus, and/or keystrokes

Debugging support

The ability to customize the user interface

FileMaker Script Steps (= “statements”)

Control

Perform Script
Pause/Resume Script
Exit Script
Halt Script
If
Else If
Else
End If
Loop
Exit Loop If
End Loop
Allow User to Abort
Set Error Capture
Set Variable
Install OnTimer Script

Navigation

Go to Layout
Go to Record/Request/Page
Go to Related Record
Go to Portal Row
Go to Field
Go to Object
Go to Next Field
Go to Previous Field
Enter Browse Mode
Enter Find Mode
Enter Preview Mode

Editing

Undo/Redo
Cut
Copy
Paste
Clear
Set Selection
Select All
Perform Find/Replace

Fields

Set Field
Set Field by Name
Set Next Serial Value
Insert Text
Insert Calculated Result
Insert from Index
Insert from Last Visited
Insert from URL
Insert Current Date
Insert Current Time
Insert Current User Name
Insert Picture
Insert QuickTime
Insert Audio/Video
Insert PDF
Insert File
Replace Field Contents
Relookup Field Contents
Export Field Contents

Records

New Record/Request
Duplicate Record/Request
Delete Record/Request
Delete Portal Row
Delete All Records
Open Record/Request
Revert Record/Request
Commit Records/Requests
Copy Record/Request
Copy All Records/Requests
Import Records
Export Records
Save Records As Excel
Save Records As PDF
Save Records as Snapshot Link

Found Sets

Perform Find
Constrain Found Set
Extend Found Set
Modify Last Find
Show All Records
Show Omitted Only
Omit Record
Omit Multiple Records
Sort Records
Sort Records by Field
Unsort Records
Find Matching Records

Windows

New Window
Select Window
Close Window
Adjust Window
Move/Resize Window
Arrange All Windows
Freeze Window
Refresh Window
Scroll Window
Show/Hide Toolbars
Show/Hide Text Ruler
Set Window Title
Set Zoom Level
View As

Files

New File
Open File
Close File
Convert File
Set Multi-User
Set Use System Formats
Save a Copy as
Recover File
Print Setup
Print

Accounts

Add Account
Delete Account
Reset Account Password
Change Password
Enable Account
Re-Login

Spelling

Check Selection
Check Record
Check Found Set
Correct Word
Spelling Options
Select Dictionaries
Edit user Dictionary

Open Menu Item

Open Edit Saved Finds
Open Preferences
Open File Options
Open Manage Containers
Open Manage Database
Open Manage Data Sources
Open Manage Layouts
Open Manage Value Lists
Open Find/Replace
Open Help
Open Remote
Open Sharing

Miscellaneous

Show Custom Dialog
Allow Formatting Bar
Beep
Speak
Dial Phone
Install Plug-In File
Install Menu Set
Set Web Viewer
Open URL
Send Mail
Perform AppleScript
Execute SQL
Send Event
Comment
Flush Cache to Disk
Exit Application

Evaluation

Variables

the clipboard

“Global Fields” (see last week’s assignment)

“local variables” (\$name)

“global variables” (\$\$name)

A **local variable** can only be used in script steps in the currently executing script. The value in a local variable is cleared when the script exits.

A **global variable** can be used in a calculation or script anywhere in a file— for example, in other scripts or file paths. The value of a global variable is not cleared until the file is closed.

Loops & Conditionals

The ability to invoke one script from another

“Perform Script” does the trick

The ability to create and edit scripts

✓

Recordability

no (boo....)

A way to attach scripts to buttons, menus, and/or keystrokes

✓, ✓, ✓

Debugging support

only in FileMaker Pro Advanced (sigh...)

Customize the interface

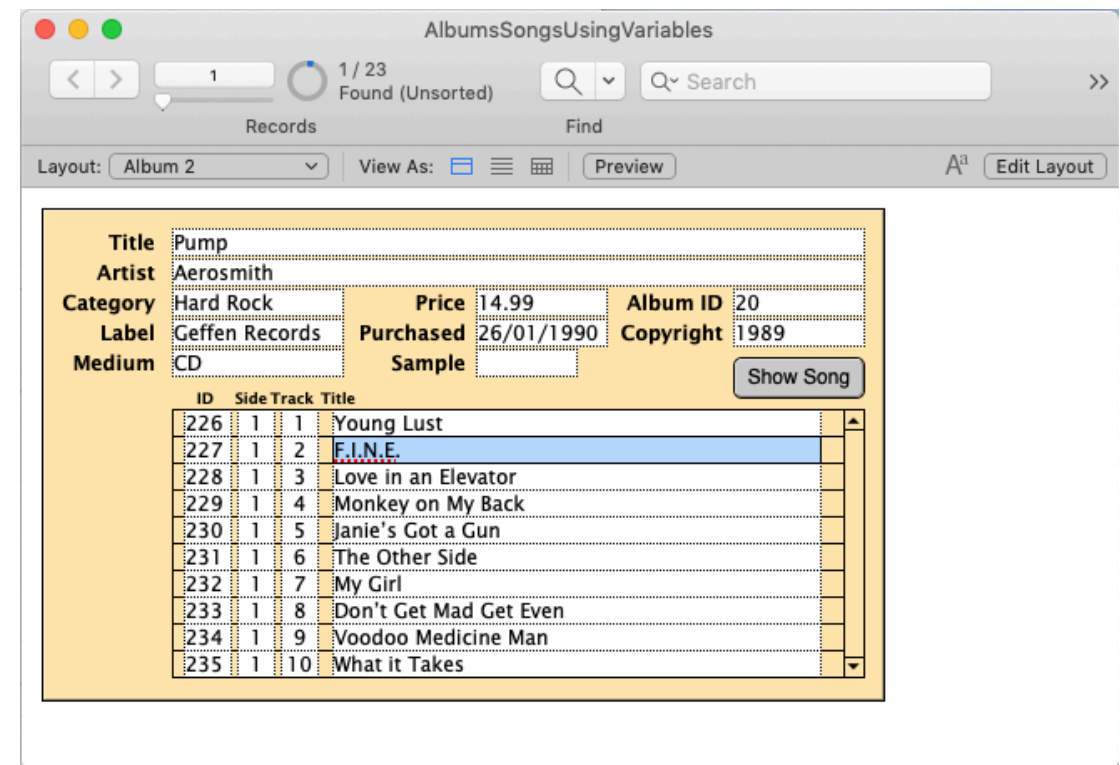
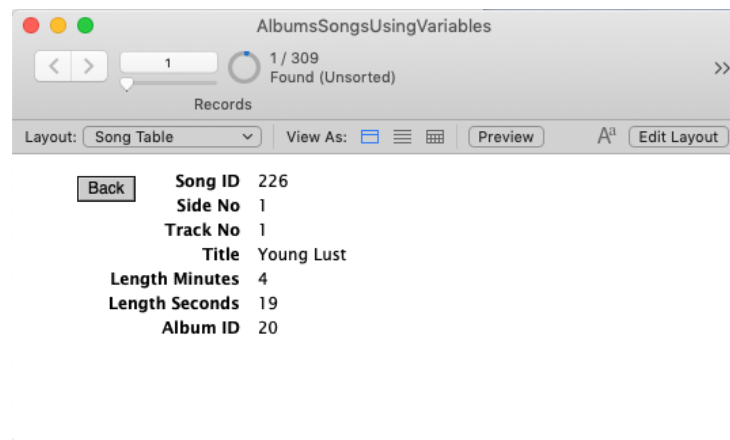
Control

Perform Script
Pause/Resume Script
Exit Script
Halt Script
If
Else If
Else
End If
Loop
Exit Loop If
End Loop
Allow User Abort
Set Error Capture
Set Variable

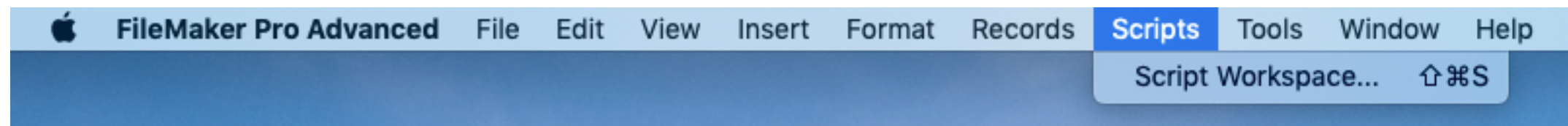
Creating and Editing Scripts in FileMaker

Let's look at a script that

- starting in the Album table
- and assuming you've selected a song,
- opens the Song table and
- displays detailed information about that selected song



To see the script, select Manage Scripts from the Scripts menu...



to open...

The Define Scripts Dialog Box

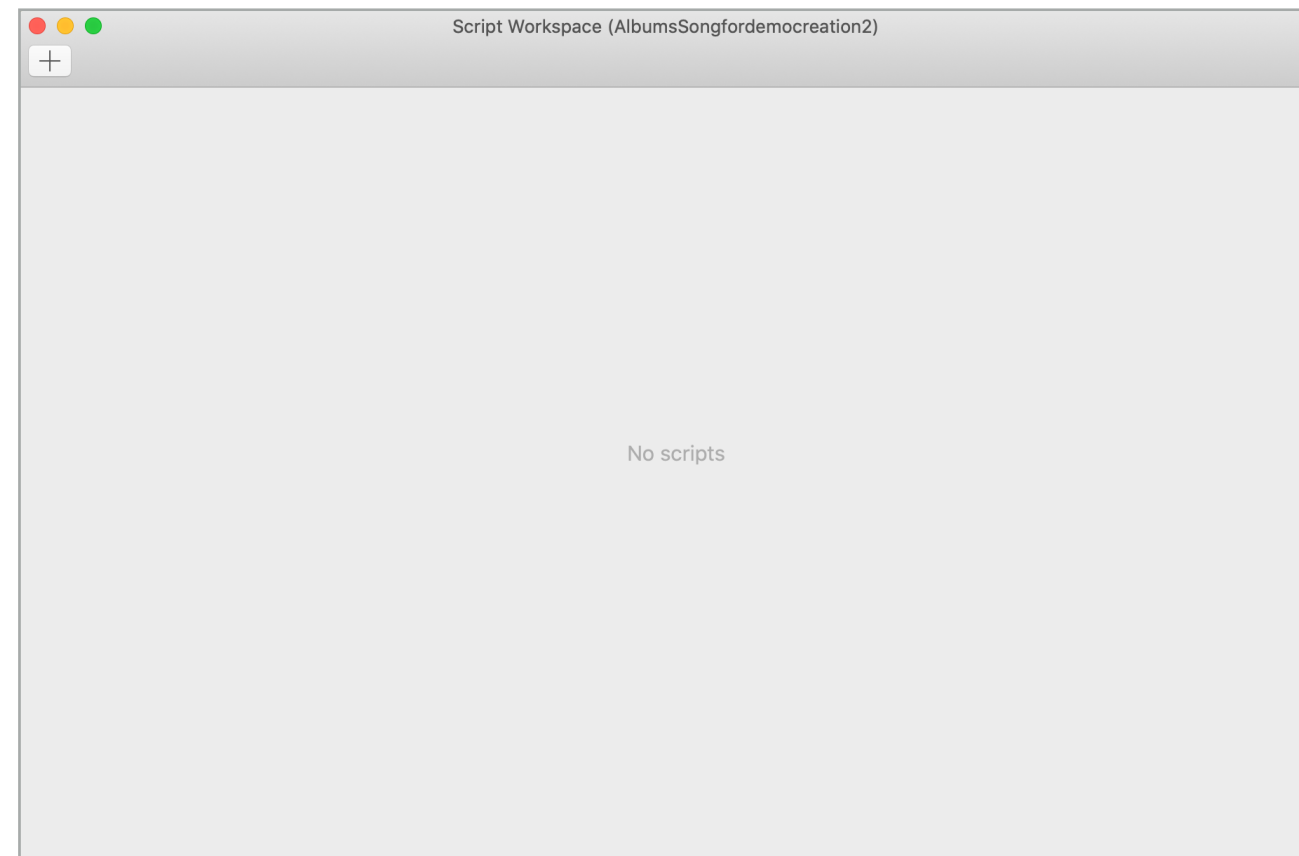
It's straightforward to deduce

- how to edit an existing script
- how to create & start editing a new script
- how to delete a script

What's the basic “interaction model” for this dialog?

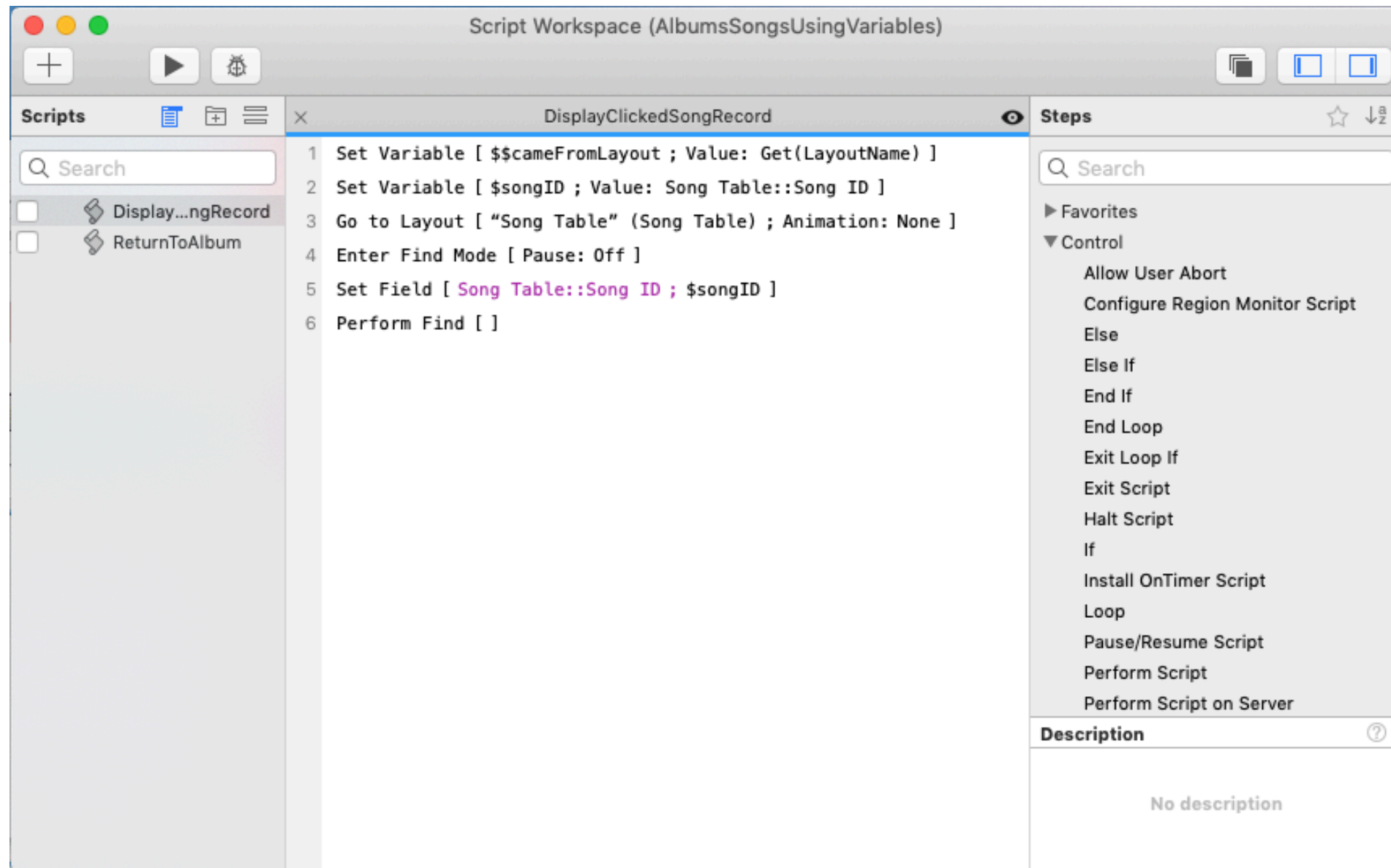
Is there anything on this dialog that's particularly worth remembering?

DEMO 2A and 2B



Editing A FileMaker Script

What's the basic “interaction model” for this dialog?



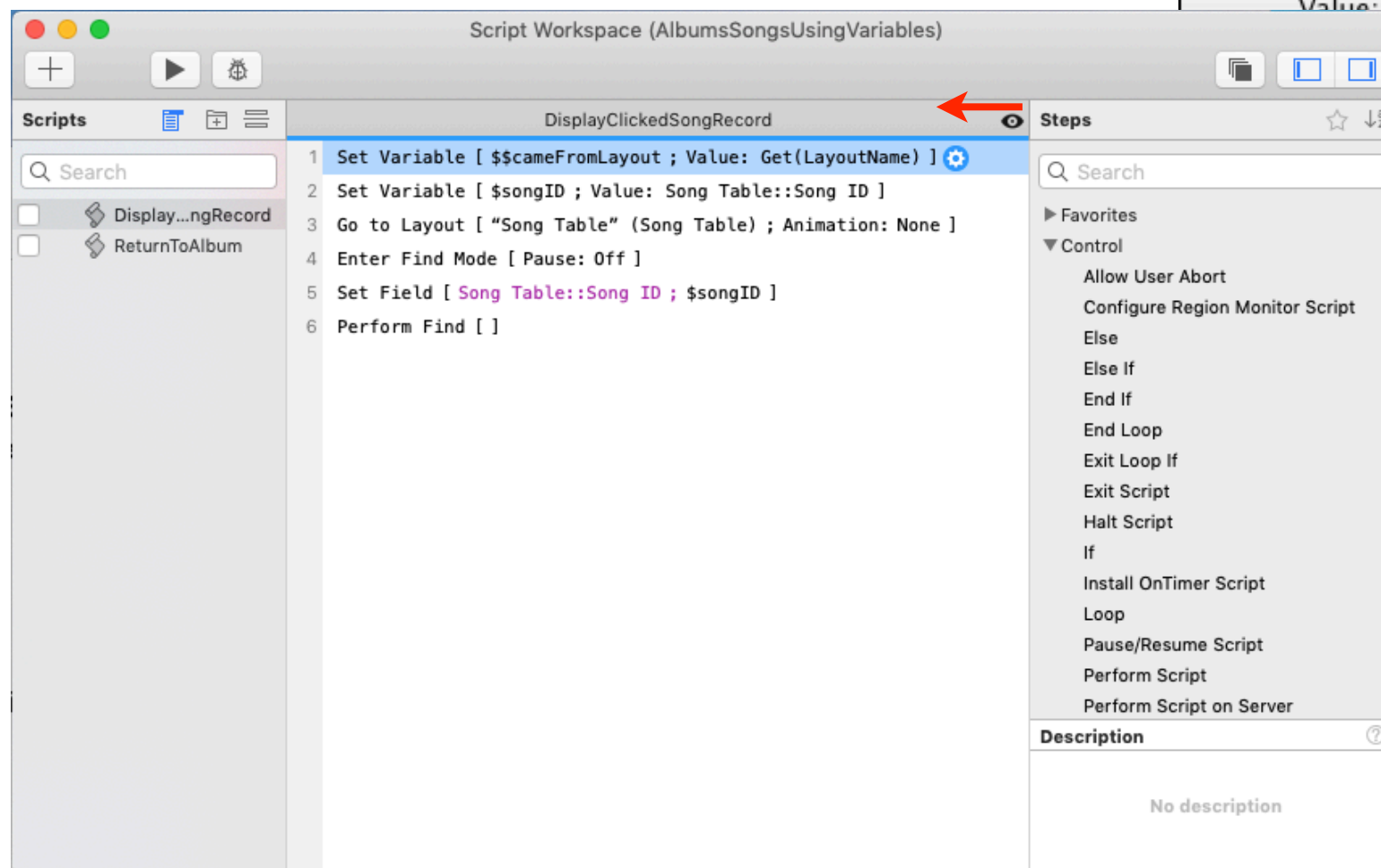
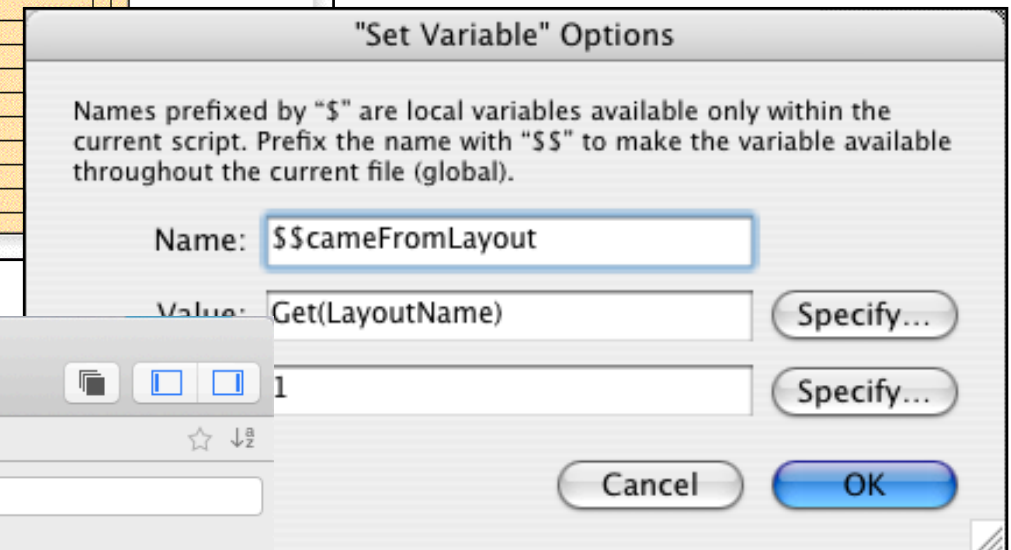
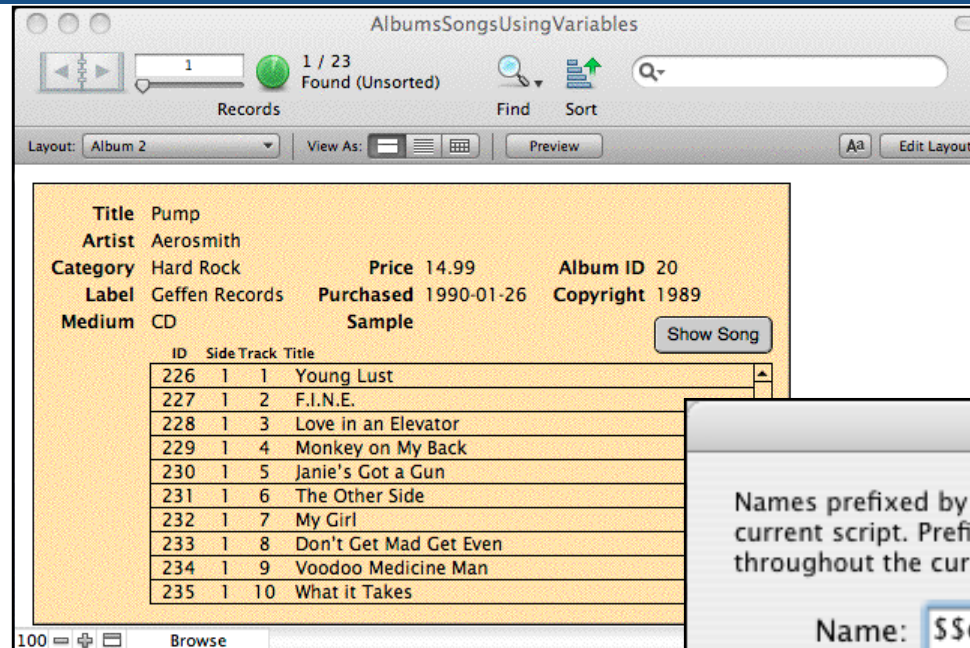
Script Step Parameters

“Local Variables”

- last only until the script returns
- are usable only in the same script
- start with \$

“Global Variables”

- last until the file is closed
- are usable only in the same file
- start with \$\$



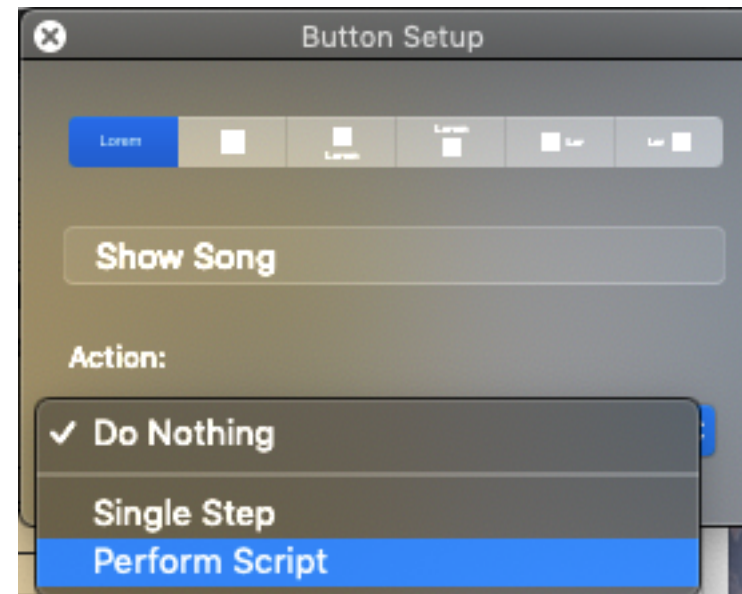
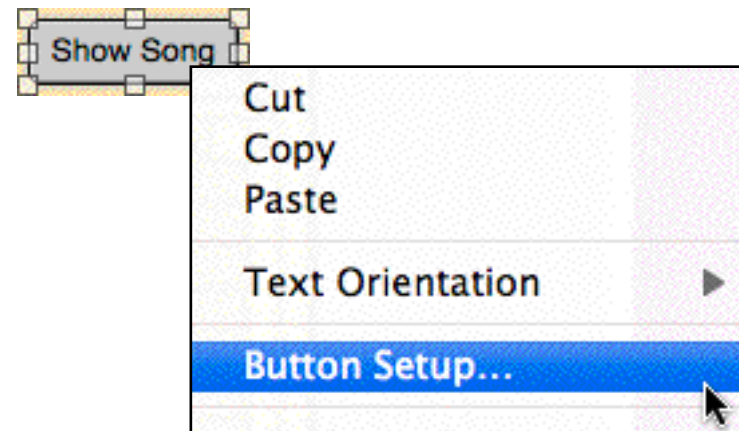
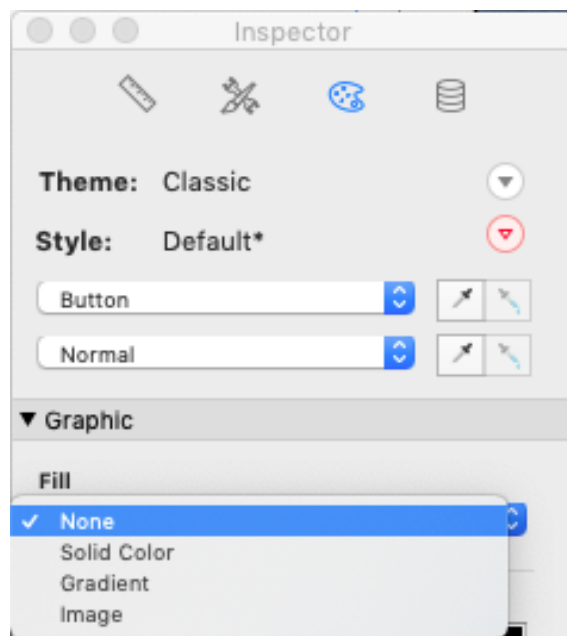
Running A Script

Remember the menu checkbox in the Define Scripts dialog box?

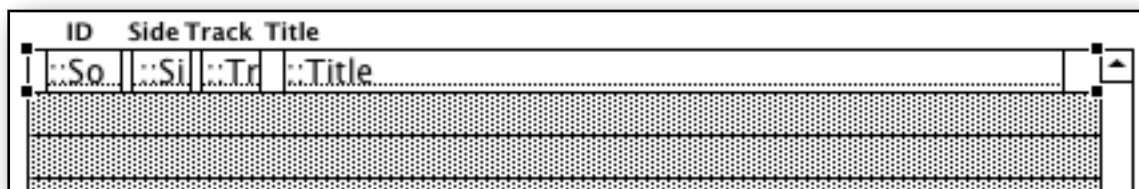
Or, attach a script to a button

A useful button trick

- make the button transparent



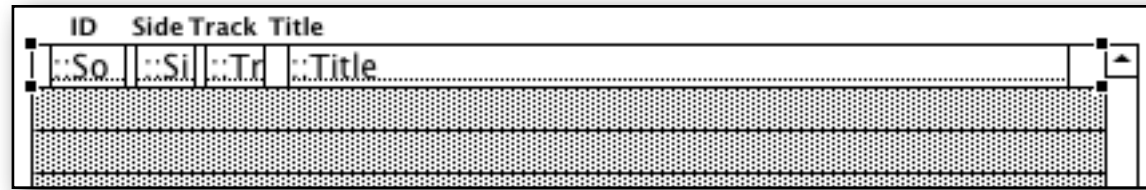
- overlay it on another item
eg a picture, or the top portal row



- or place the button *behind* fields for which editing has been turned off in Browse mode, making it easier to manipulate those fields in layout mode

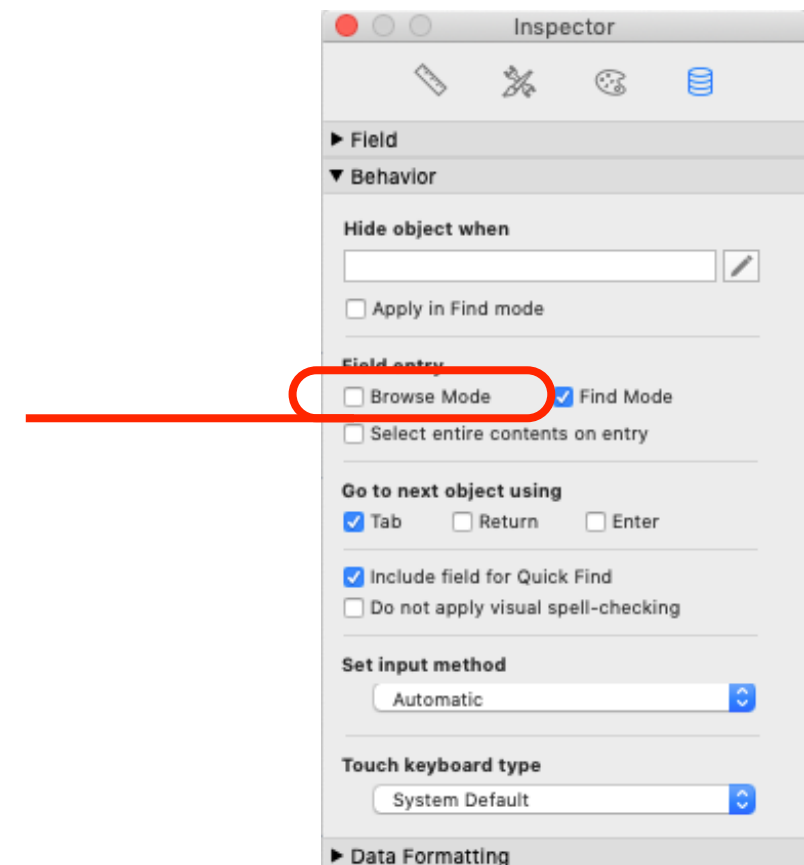
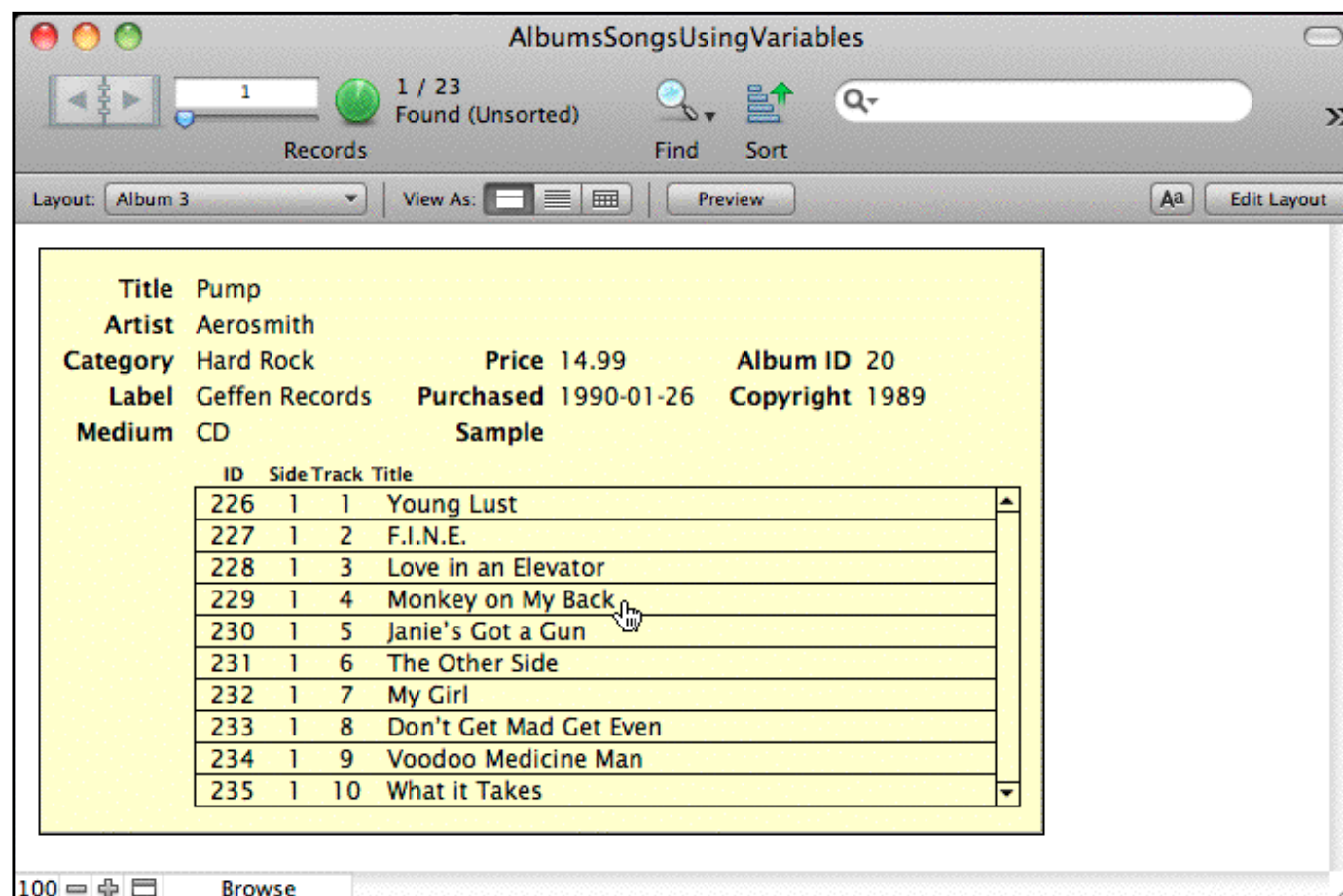
Using the Transparent Button Trick in the Albums & Songs Database

The selected rectangle shown below is actually a transparent button



In Browse mode, the icon shown while hovering over a portal row now indicates you're over a button

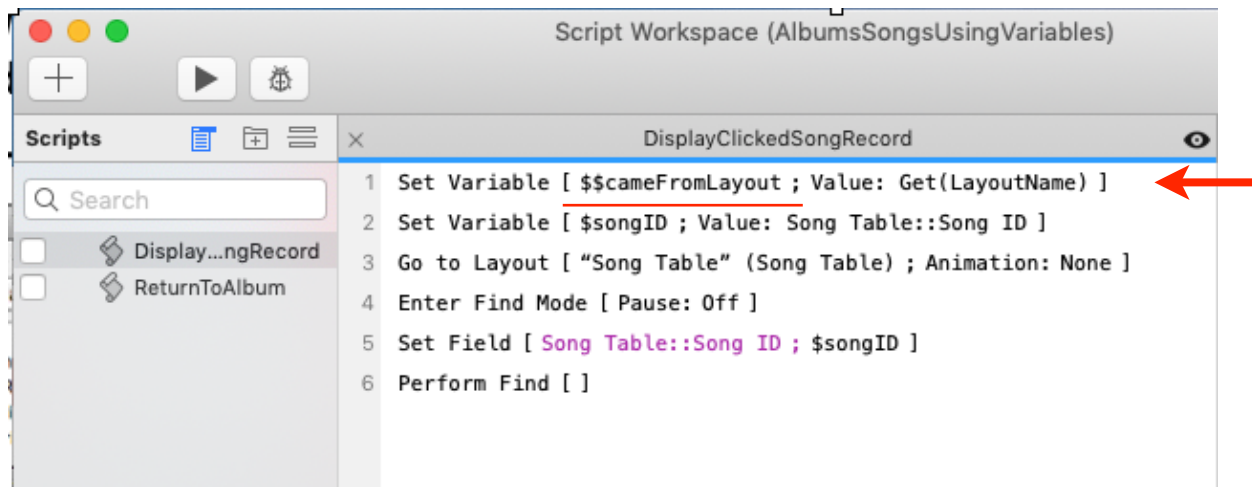
- for this to work, however, the button must be *in front of* the portal fields, *or* editing of the portal fields must be turned off (Inspector > Data > Behavior)



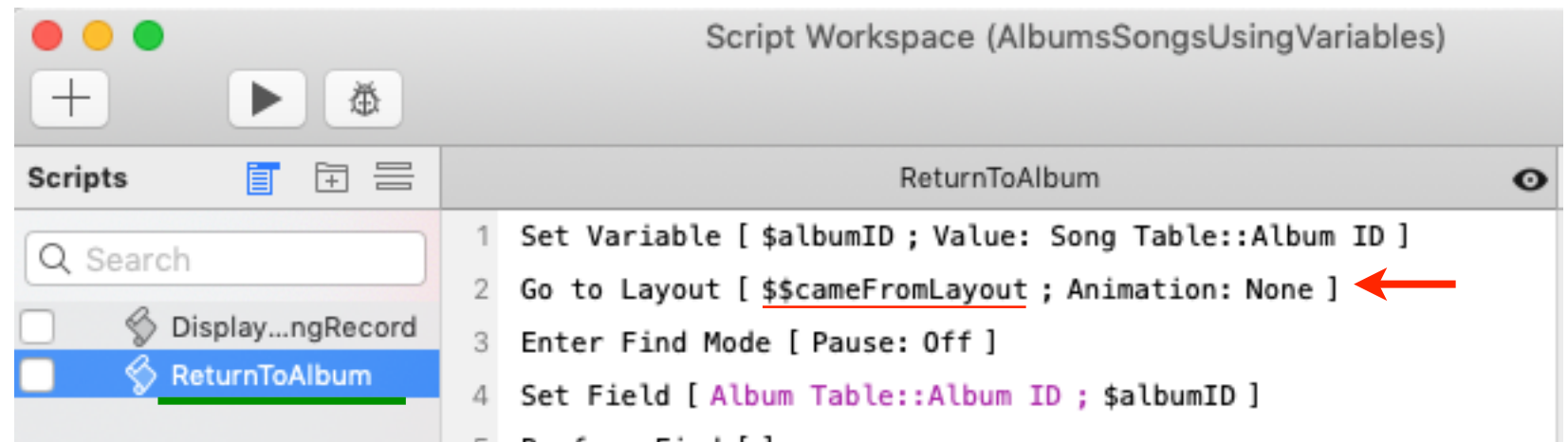
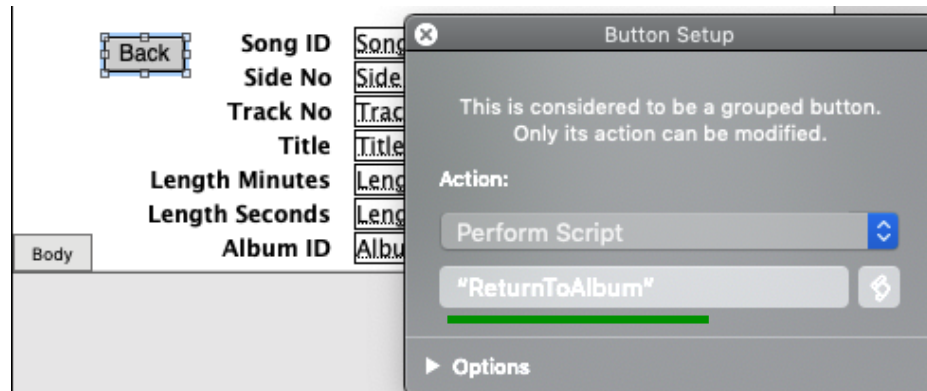
Returning to the Correct Layout

We now have two layouts that use the DisplayClickedSongRecord script to display Song info

Here's how we arrange to return easily to the Album layout whence we came



Note that we've had to use a global field because we need to save a value from this script and make it available in another (namely ReturnToAlbum).



Debugging Techniques in FileMaker

“Print Statements”

- the Show Message script step
- the Beep script step
- create a global text field M on a visible layout & use Set Field to write msgs / values into M
 - both append and replace are supported
 - eg in the Marks Demo’s Choose layout

“Breakpoints”

- the Pause/Resume Script script step
- the Show Message script step
- the Show Custom Dialog step
- *or use FileMaker Pro Advanced*

FileMaker's Scripting As Compared to Excel's

Similarities

- you can automate most manual manipulations
- you can attach scripts to buttons & put them in a menu
- so you can extend both applications
- FileMaker Pro has a step-by-step debugger like Excel's

Differences

- in FM recording is non-existent
- in FM editing is very constrained

is this good or bad?

- in FM you *can* pass parameters explicitly to user-defined scripts
but the mechanism is clumsy

see online help for the Get(ScriptParameter), Let(...) and Evaluate(...) functions
if you're interested

- Excel has a larger set of script steps & functions

Other Important DBMS Features

Network access

Field- or record-locking

- prevent simultaneous modification by two users

Transaction support

- several steps treated as an “atomic action”
- eg: – \$1000 from this account, + \$1000 into that account
- — all are executed (or not) as if a single step

Large amounts of data

- eg gigabytes (billions) or terabytes (trillions)