

# Lecture 1

## Introduction

In the beginning...

*CS 241: Foundations of Sequential Programs*  
Winter 2018

Troy Vasiga et al  
University of Waterloo

# About the course

- ▶ `www.student.cs.uwaterloo.ca/~cs241`
  - ▶ read the Syllabus (policies, due dates, outline, etc.)
  - ▶ read the Announcements
  - ▶ read everything else on the main webpage
- ▶ Assignments
  - ▶ START EARLY!
  - ▶ Don't fall behind!!!
  - ▶ 11 assignments in total, each with about 9 subparts: about 100 things to submit
  - ▶ due Mondays at 9pm before the midterm; Wednesdays at 9pm after the midterm
  - ▶ you can get partial credit for late assignments: read the syllabus
- ▶ Notes: these “skeleton” slides are available on the course website
- ▶ Question: Will annotated versions of these slides be posted by the instructor?
- ▶ Answer:

# Marmoset

- ▶ Public tests (aka “sanity tests”)
- ▶ Release tests
  - ▶ Release tokens
    - ▶ 3 for each “part” of each assignment
    - ▶ once one is used, it regenerates after 12 hours

# Linux

Your program must run correctly on the `linux.student.cs` environment.

# Marking

- ▶ Assignments: 25%
- ▶ Midterm: 25% written on Wednesday, February 28th, 4:30-6:20pm
- ▶ Final Exam: 50% written sometime in April
- ▶ Note: you must pass the weighted exam average to pass the course

# Personnel

- ▶ Instructors:

- ▶ Troy Vasiga ([troy.vasiga@uwaterloo.ca](mailto:troy.vasiga@uwaterloo.ca))
- ▶ Gregor Richards ([gregor.richards@uwaterloo.ca](mailto:gregor.richards@uwaterloo.ca))
- ▶ Gord Cormack ([gvcormack@uwaterloo.ca](mailto:gvcormack@uwaterloo.ca))

- ▶ ISAs:

- ▶ Wendy Bai ([cs241@uwaterloo.ca](mailto:cs241@uwaterloo.ca))
- ▶ Sean Harrap ([sharrap@uwaterloo.ca](mailto:sharrap@uwaterloo.ca))
- ▶ Edward Tan ([yh2tan@uwaterloo.ca](mailto:yh2tan@uwaterloo.ca))

- ▶ Instructional Support Coordinator: Gang Lu ([glu@uwaterloo.ca](mailto:glu@uwaterloo.ca))

- ▶ IAs/TAs: run tutorials

# Non-human Resources

- ▶ Textbooks: optional texts available in DC library
  
- ▶ Discussion Forum: Piazza
  - ▶ be nice
  - ▶ no spam
  - ▶ no “me too”
  - ▶ no “thanks”
  - ▶ read first, search second, post last

# Purpose of the course

- ▶ To learn (to learn).
- ▶ Meta-thinking.
- ▶ Write a program that reads a program and outputs a program.
- ▶ Most fundamentally, this course is about *abstraction*.



# What's in a name?

## Foundations of Sequential Programs

- ▶ What really happens when I compile and run a program?
- ▶ By the end of the course, there should be very little mystery left about computers or computer programs.

# What is a computer? How do they exist?

CPU+RAM

# Binary data

# Machine language

# Assembly language

# Assembler

## Back to Basics: Bits

# Sequence of bits



# Integers

## 2s complement operation and 2s complement representation

What is 1010?

# Characters

# Hexadecimal