# Lecture 6: Greedy II 

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## Overview

- Knapsack Problems
- Scheduling to minimize lateness
- Acknowledgements


## 0-1 Knapsack problem

- Input: $n$ items, each with a prescribed value and weight, given by $\left(v_{1}, w_{1}\right), \ldots,\left(v_{n}, w_{n}\right)$, as well as a maximum load $L$
- Output: a subset of the items $S \subseteq[n]$ such that:
(1) $\sum_{k \in S} w_{i} \leq L$
(respect max load)
(2) $\sum_{k \in S} v_{i} \geq \sum_{i \in T} v_{i}$
for any other set $T$ that respects max load


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- Model: Word RAM
- Situation: Thief is robbing a store with $n$ items and a bag with load $L$. The $i^{t h}$ item worth $v_{i}$ moneyz and weighs $w_{i}$ kgs. Thief wants to take most value possible with these constraints.



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- This problem has optimal substructure property: if remove an item from optimal solution, say item $\left(v_{i}, w_{i}\right)$, then remaining load must be optimal for the problem with load $L-w_{i}$
- Can greedy work here?
- Unfortunately doesn't seem to be the case (NP-hard) (we will see this problem again and again later in the course...)



## Fractional Knapsack

- Input: $n$ items, each with a prescribed value and weight, given by $\left(v_{1}, w_{1}\right), \ldots,\left(v_{n}, w_{n}\right)$, as well as a maximum load $L$
- Output: a list of fractions $\left(x_{1}, \ldots, x_{n}\right) \in[0,1]^{n}$ such that:
(1) $\sum_{k \in[n]} x_{i} w_{i} \leq L$
(respect max load)
(2) $\sum_{k \in[n]} x_{i} v_{i} \geq \sum_{k \in[n]} y_{i} v_{i}$ for any list $\left(y_{1}, \ldots, y_{n}\right)$ respecting max load
- Model: Word RAM
- Situation: now thief can take fractions of each item.


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- Algorithm
(1) Sort items by decreasing order of value per weight
(2) Take as much as possible of item with highest value per weight
(3) Recurse until load is full or no more items


## Proof of correctness (fractional case)

- Assuming items are ordered by $v_{i} / w_{i}$ in decreasing order
- In fractional case, can assume $\sum_{i \in[n]} x_{i} w_{i}=L$

If $\sum_{i} w_{i} \leq L$ then problem is trivial.

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- In fractional case, can assume $\sum_{i \in[n]} x_{i} w_{i}=L$
- Thus, if $\left(x_{1}, \ldots, x_{n}\right) \succeq\left(y_{1}, \ldots, y_{n}\right)$, we have

$$
\sum_{i \in[n]}\left(x_{i}-y_{i}\right) v_{i}=\sum_{k \in[n]} v_{i} \cdot\left(\sum_{i \leq k}\left(x_{i}-y_{i}\right)\right) \geq 0
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- Thug life works!


## IDIDNW ATOOSE TVE TDO

## Why doesn't it work for 0-1 Knapsack?

- Forced to pick entire item, which may prevent you from picking other items
- Counterexample: items $(60,10),(20,100),(30,120)$ and load 50


## - Knapsack Problems

- Scheduling to minimize lateness
- Acknowledgements


## Scheduling problem strikes back

- Input: $n$ tasks with deadlines $\left(s_{1}, t_{1}, d_{1}\right), \ldots,\left(s_{n}, t_{n}, d_{n}\right)$
$i^{t h}$ task has to be scheduled on or after starting time $s_{i}$, takes $t_{i}$ time to complete.
If $i^{\text {th }}$ task scheduled at time $T$, then lateness of $i^{\text {th }}$ task defined as

$$
\ell_{i}=\max \left\{0, T+t_{i}-d_{i}\right\}
$$

- Output: assignment $S$ of all tasks that minimizes maximum lateness

$$
L(S):=\max _{i \in[n]} \ell_{i}
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so that

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L(S) \leq L\left(S^{\prime}\right)
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for any $S^{\prime} \neq S$

- Model: Word RAM


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- Without assumptions on starting times, then problem is NP-hard...


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- what if we assumed all starting times are the same (say $s_{i}=0$ ) ?


## Greedy approaches (same starting time)

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Ignoring deadlines.
Counterexample: $(1,100),(10,10)$

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Can delay too much easy tasks.
Counterexample: $(1,2),(10,10)$

## Greedy approaches (same starting time)

(3) Sort tasks by increasing order of deadlines, so we can assume $d_{1} \leq d_{2} \leq \cdots \leq d_{n}$ and schedule tasks accordingly (i.e. [ $n$ ]). Break ties by scheduling easier task first.

Seems like we are ignoring the times of the tasks... Should this work?

## Earliest Deadline First analysis

- We are assuming that $d_{1} \leq d_{2} \leq \cdots \leq d_{n}$
- let $f_{0}:=0$ and $f_{i}:=f_{i-1}+t_{i}$ for $i \in[n] \quad$ (finishing times of greedy) Easy to see that optimal strategy has no idle time.


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- $i_{k}>i_{k+1} \Rightarrow d_{i_{k}} \geq d_{i_{k+1}}$ so after swapping/exchanging (say solution becomes $\Pi^{\prime}$ ):

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\begin{aligned}
L(\Pi)-L\left(\Pi^{\prime}\right) & =\ell_{i_{k+1}}(\Pi)-\max \left\{\ell_{i_{k+1}}\left(\Pi^{\prime}\right), \ell_{i_{k}}\left(\Pi^{\prime}\right)\right\} \\
& =\max \left\{0, g_{k+1}-d_{i_{k+1}}\right\} \\
& -\max \left(\max \left\{0, g_{k-1}+t_{i_{k+1}}-d_{i_{k+1}}\right\}, \max \left\{0, g_{k+1}-d_{i_{k}}\right\}\right)
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where $g_{k}:=\sum_{j=1}^{k} t_{i j}$.

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- Since

$$
g_{k+1}-d_{i_{k+1}} \geq g_{k-1}+t_{i_{k+1}}-d_{i_{k+1}}
$$

and

$$
g_{k+1}-d_{i_{k+1}} \geq g_{k+1}-d_{i_{k}}
$$

we are done

## Acknowledgement

- Knapsack based on [CLRS 2009, Chapter 16]
- Scheduling problem based on [Kleinberg Tardos 2006, Chapter 4.2]


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